

Alberta Biodiversity
Monitoring Institute

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Alberta Backfilled Wall-to-Wall Vegetation Layer (Version 5) Metadata

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Acknowledgements

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1 SUMMARY

The Alberta Biodiversity Monitoring Institute (ABMI) tracks changes in biodiversity across the province of Alberta. One of the goals of the Institute is to provide credible and understandable information on the amount and location of multiple vegetation types to support natural resources management.

This document provides metadata related to the Backfilled Wall-to-Wall Vegetation Layer created by ABMI. This GIS polygon layer includes information on six main landscape characteristics:

1. Vegetation Types,
2. Percentage of Pine,
3. Wetland Types and Moisture Regime,
4. Year of Origin (age), and
5. Soil Types.

Using multiple sources of data (See Section 3), the human footprint on the landscape was removed and the vegetation that was predicted to be present in the absence of human footprint was used to create this backfilled vegetation layer. A second product was created in which the 2012 human footprint information was stamped onto the backfilled layer, while the underlying backfilled vegetation information was retained (Section 8).

2 BACKGROUND ON THE ALBERTA BIODIVERSITY MONITORING INSTITUTE

The ABMI was initiated in 1997 through a broad partnership of industry, government and academia. ABMI is tasked with tracking status and change to biodiversity at local, regional and provincial scales, and providing relevant and objective information to policy makers, scientists and the general public.

The Institute collects information on thousands of terrestrial and aquatic species (mammals, birds, fish, mites, aquatic invertebrates, vascular plants, lichens, and moss), habitat structures, and human footprints at 1656 sites spaced systematically on a 20-kilometre grid across the entire province. The ABMI design strives to sample each of the 1656 sites every 5 years using a set of scientifically reviewed protocols. In addition, human footprint data are compiled across the province and summarized on an ongoing basis. This standardized data collection is designed to reduce duplication and increase cost efficiency for provincial and regional monitoring commitments, and to provide managers with better understanding of cumulative impacts on the environment from multiple industries and human activities.

3 SOURCE LAYERS

3.1 Vegetation Layers

The source layers of vegetation were: Extended Alberta Vegetation Inventory (AVIE)¹, Phase 1 Forest Inventory (Phase 1)¹, Grassland Vegetation Inventory (GVI)¹, Primary Land and Vegetation Inventory (PLVI)¹, Central Parkland Vegetation Inventory (CPVI)¹, Alberta Ground Cover Characterization (AGCC)¹, and the Alberta Wall-to-Wall Land Cover Polygon vector layer created by the ABMI Remote Sensing Group that described the land cover conditions in Alberta as of 2000 (ABMILC)². The vegetation information in the national parks (Wood Buffalo National Park (WBNP), Elk Island National Park (EINP), and mountain national parks (MTNP)) was derived from the Ecological Land Classifications layers provided by Parks Canada Agency³. Figure 1 shows the extents of major source layers. Detailed information of each layers are presented in the Section 5.

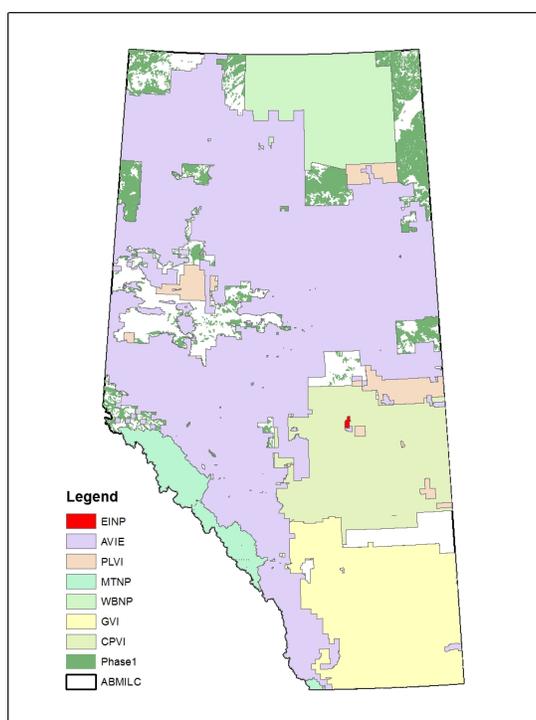


Figure 1 Extent of Major Source Layers.

3.2 Wetland Layers

The source layers for wetlands were: Government of Alberta Base Layers for hydroplols and streamlines, Alberta Canadian Wetland Classification System (CWCS) Merged Wetland Inventory, AVIE, PLVI, and GVI layer.

¹ Source: Environment and Sustainable Resource Development, Government of Alberta; URL: <http://esrd.alberta.ca/forms-maps-services/maps/resource-data-product-catalogue/forest-vegetation-inventories.aspx>

² The ABMILC layer filename is ABMIw2wLCV2000 (Version 2.1) and may be download from <http://abmi.ca>.

³ Source: Parks Canada Agency. Unpublished Data. Reproduced with the permission of Parks Canada Agency. This product was produced by or for the Alberta Biodiversity Monitoring Institute based on data provided by Parks Canada Agency.

3.3 Date of Origin (Stand Age) Layers

The source layers for stand age were: AVIE, PLVI, Provincial Historical Wildfire Data Layer, and the ABMI 2012 Human Footprint Layer.

3.4 Soil Type (Ecosite) Layers

The source layers for Soil Type were: GVI_sitetypes_layers (see Section 6.4) and Agriculture Region of Alberta Soil inventory Database (AGRASID).

3.5 ABMI 2012 Human Footprint Sub-layers

Human footprint refers to the areas of Alberta that have lost their natural vegetation cover (permanently or temporarily) due to human activities (e.g., cities, roads, agricultural land, industrial areas, forestry, seismic lines, or surface mining). The ABMI has created a GIS polygon layer that contains all human footprints in Alberta up to December 31, 2012. This layer was assembled from 21 human footprint sub-layers. Each sub layer represents one single human footprint type or a group of human footprint types. These 21 human footprint sub-layers were a) used during the backfilling processes described in Section 5, and b) were combined into 8 layers and each of the 8 layers was “stamped” onto the backfilled layer such that human footprint codes and cutblock years were added to the attribute table (see Section 8) where appropriate.

4 CREATION OF BACKFILLED LAYER

To create the backfilled layer, the GIS data from various source layers was modified to:

- 1) Replace (or ‘backfill’) the vegetation classified as “Shrub”, “Grass/Herb” or any other types in cutblocks with the expected pre-disturbance vegetation type (i.e., the forest type expected to be present prior to harvest).
- 2) Replace linear features (e.g., roads, rail line, pipelines, transmission lines, seismic lines, etc.) with the vegetation type that was adjacent to them.
- 3) Replace human developed polygons (e.g., cities, mines, industrial sites, agriculture, etc.) with the vegetation type that was expected to be present prior to disturbance.
- 4) Improve the overall quality of water polygons⁴.
- 5) Add supplementary information to the backfilled layer’s attribute table, including:
 - i. Wetland Types (WET) and moisture regime (MOIST_REG),
 - ii. Percentage of pine (PCT_P),
 - iii. Polygon year of origin and origin types (ORIGIN_YEAR, ORIGIN_TYPE), and
 - iv. Soil type for Grassland and Parkland Natural Regions and Dry Mixedwood Natural Subregion (SOIL_TYPE)

The backfilled layer containing the supplemental information is referred to as the ‘*Alberta Backfilled Wall-to-Wall Vegetation Layer (Version 5)*’. The following sections describe in detail the various procedures and sources of information used in the creation of this layer.

⁴ The Alberta base features layer contained higher resolution data on water polygon features.

5 REMOVAL OF HUMAN FOOTPRINT ('BACKFILLING')

5.1 Extended Alberta Vegetation Inventory (AVIE) layer

5.1.1 Natural vegetation identification and classification for AVIE layer

The Extended AVI layer⁵ (AVIE) provided by AESRD⁶ in January of 2014 was used, and the following three GIS operations were applied to exclude the human-disturbed polygons:

1. Anthropogenic vegetated polygons were excluded by selecting polygons where "ANTH_VEG" was blank. This rule had the effect of excluding polygons described as industrial ('CIP' and 'CIW') or agricultural ('CA', 'CP', and 'CPR').
2. Anthropogenic non-vegetated polygons were excluded by selecting polygons where "ANTH_NON" was blank. This rule had the effect of excluding polygons described as settlement areas ('ASC' and 'ASR') or industrial development ('AIE', 'AIF', 'AIG', 'AIH', 'AII', and 'AIM').
3. Human disturbed forest polygons were excluded by selecting polygons where MOD1 or MOD2 was not equal to clearcut ('CC'), clearings ('CL'), site improved ('SI'), scarification ('SC'), planted or seeded ('PL'), and thinned ('TH').

Naturally disturbed types in AVIE were also excluded by selecting polygons where "NAT_NON" was not equal to Flooded ('NWF'), Cutbank ('NMC'), and Recent Burn ('NMB').

⁵ Description available at: <http://esrd.alberta.ca/lands-forests/documents/AVI-ABVegetation3-InventoryStan-Mar05.pdf>

⁶ Environment and Sustainable Resource Development, Government of Alberta; URL: esrd.alberta.ca

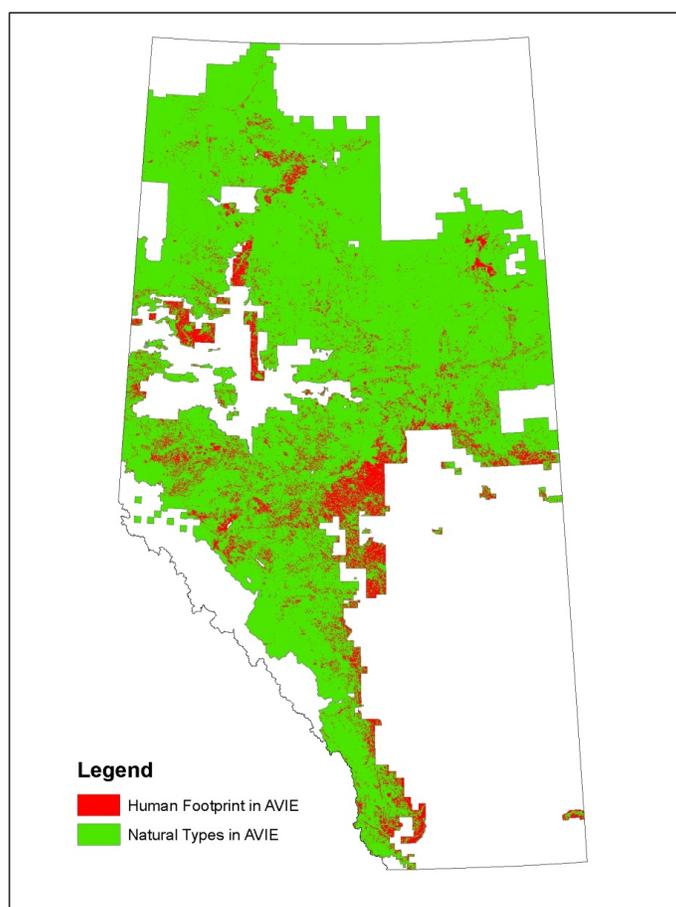


Figure 2 Extent of the Extended Alberta Vegetation Inventory layer showing natural vegetation types and human footprint for backfilling.

The vegetation types included in the backfilled layer were derived from the AVIE layer according to the rule-set in Table 1. A python script was developed and is available upon request.

Table 1 Definition of vegetation types derived from the AVIE.

Vegetation Type	Description
Pine	Stands where the combined pine (P, PI, Pa, Pj, Pf) are the leading species in stand, and deciduous species comprise $\leq 20\%$
Black spruce	Stands where black spruce is the leading species in stand, and deciduous species comprise $\leq 20\%$
White spruce	Stands where the combined White Spruce (Sw) and Engelmann spruce (Se) are the leading species in stand, and deciduous species comprise $\leq 20\%$
Fir	Stands where the combined Fir (Fa, Fb, Fd) are leading species in stand, and deciduous species comprise $\leq 20\%$
Larch	Stands where the combined Larch (Lt, La, Lw) are leading species in stand, and deciduous species comprise $\leq 20\%$

Deciduous	Stand where the combined deciduous species $\geq 80\%$
Mixedwood	Stands where the combined deciduous species $>20\%$, and combined conifer species $> 20\%$
Shrub	Non-Forested Land (NFL) Classifier = Open Shrub (SO) or Closed Shrub (SC)
Grass/Herb	Non-Forested (NFL) Classifier = Herbaceous Grassland (HG), Herbaceous Forbs (HF), or Bryophytes /Lichens (BR)
IceSnow	Naturally Non-Vegetated (NAT_NON) Classifier is Permanent ice/snow (NWI)
Rock/Rubble	Naturally Non-Vegetated (NAT_NON) Classifier is Rock barren (NMR)
Sand	Naturally Non-Vegetated (NAT_NON) Classifier is Sand (NMS)
Water	Naturally Non-Vegetated (NAT_NON) Classifier is River (NWR) or Lake (NWL). Note, Water is not used for backfilling.

5.1.2 Origin Year and Origin Type from AVIE

The origin year of each polygon was defined from the fields ORIGIN, MOD1_YR, MOD2_YR, UMOD1_YR, or UMOD2_YR. This origin year was used for backfilling the AVIE layer. It was also used in the “ORIGIN_TYPE” and “ORIGIN_YEAR” fields, where the provincial fire layer was incorporated (See Section 6.3). In single layered stand, the ORIGIN field was replaced by MOD1_YR or MOD2_YR if the extent (field MOD1_EXT or MOD2_EXT) indicated the loss of crown closure was $\geq 76\%$ (i.e., values of 4 or 5), and the type (field MOD1 or MOD2) indicated a burn (‘BU’), windfall (‘WF’) or insect kill (‘IK’). If both MOD1 and MOD2 met the criteria, the most recent year was used for the ORIGIN_YEAR. For the horizontal stand and multilayer stand where the understory was the dominant layer, UMOD1_YR or UMOD2_YR were used with the same rule-set as above.

5.1.3 Backfilling AVIE layer

The human-disturbed polygons (i.e., human footprint, shown in red in Figure 2) were divided into four groups: linear, cutblock, peat, and others, with each group backfilled according to a group-specific set of procedures and rule sets (Table 2).

Table 2 Backfilling rules for four human footprint types from the AVIE.

Human Footprint Type	Backfilling Rules
Cutblock	Only old upland forest types, i.e. Pine, White spruce, Fir, Deciduous, Mixedwood with origin year less than 1930, were assigned.
Peat	Only lowland vegetation types, i.e. Black Spruce, Larch, and Shrubland, were assigned. Moisture was assumed to be wet.
Linear Human Footprint	Any Vegetation Types could be assigned.
Others	Any Vegetation Types could be assigned.

The backfilling rules for the 3 naturally disturbed types in AVIE were defined as follow. Flooded (NWF) was backfilled with non-treed types only. Cutbank was backfilled with treed types only. Recent Burn (NMB) was backfilled as “Shrub”.

5.1.3.1 Linear Human Footprint

Linear polygons were identified by selecting: 1) Permanent rights of way; roads, highways, railroads, dam sites, reservoirs (“ANTH_NON” or “UANTH_NON” = ‘AIH’), or 2) Pipelines, transmission lines, airstrips, microwave tower sites that have been seeded to perennial grasses (“ANTH_VEG” or “UANTH_VEG”= ‘CIP’).

5.1.3.2 Cutblocks

Cutblock polygons were derived by clipping the original AVIE layer (both Red and Green shown in Figure 2) with the cutblock polygons in the 2012 human footprint layer. Using the cutblock polygons in the 2012 human footprint layer as the template ensures old forest types underneath all the cutblocks in the final layer.

Polygons which were identified as Cutblock by AVIE, i.e., MOD1 or MOD2 was equal to clearcut (‘CC’), clearings (‘CL’), site improved (‘SI’), scarification (‘SC’), planted or seeded (‘PL’), and thinned (‘TH’), but fall outside of the 2012 cutblock template were backfilled with the rules in the “Others” group.

5.1.3.3 Peat

Peat polygons were selected where “ANTH_NON” = ‘AIE’.

5.1.3.4 Backfilling Process

A “multipart to Singlepart” GIS operation was run first to make sure each polygon had a single unique corresponding record in the attribute table. Two natural vegetation layers were also created. One was derived from Phase 1 Alberta Vegetation Inventory layer (Phase 1) (also known as the Broad Inventory layer, originally produced as a hardcopy map in 1957). The other was derived from ABMI Alberta Wall-to-Wall Land Cover Polygon vector layer (ABMILC).

The derived natural vegetation layer from Phase 1 had five vegetation types (i.e., Coniferous, Deciduous, Mixedwood, MuskegMarsh and RockBarren; see Figure 3 and Table 3).

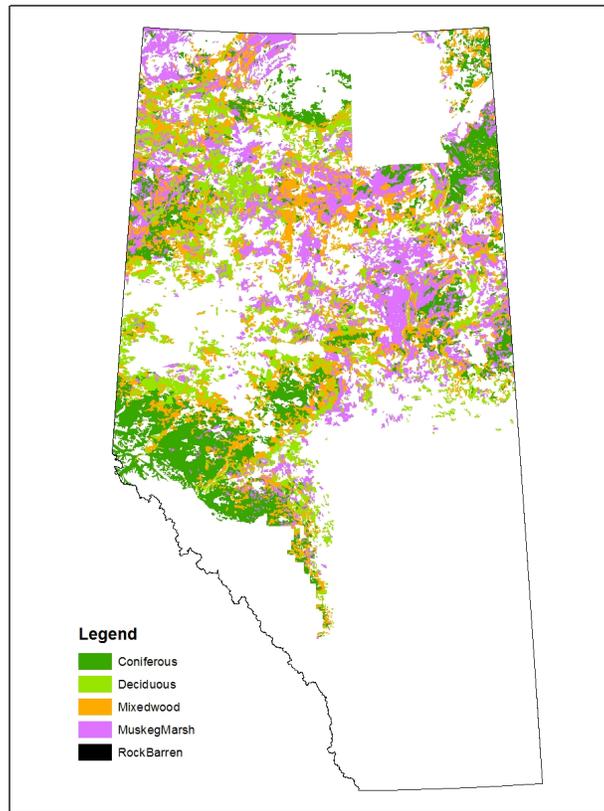


Figure 3 Natural vegetation types derived from the AVI Phase I layer. The definitions for each type are given in Table 3.

Table 3 Phase I layer classes and merging rules for the natural vegetation types.

Phase 1 Class	Description	Vegetation Types
10	Agriculture and other improved lands	
14	Barren above timberline	
7	Burns - 1941 to 1957 inclusive	
2	Coniferous stands over 60' height	Coniferous
1	Coniferous stands up to 60' height	Coniferous
6	Deciduous stands over 60' height	Deciduous
5	Deciduous stands up to 60' height	Deciduous
15	Indian Reserves	
16	Lakes and Rivers	
4	Mixedwood stands over 60' height	Mixedwood
3	Mixedwood stands up to 60' height	Mixedwood
11	Muskeg and Marsh	MuskegMarsh
17	National Park	
9	Old burn - productive and non-productive	
8	Old burn and brushland	
12	Rock barren	RockBarren

The derived natural vegetation layer from ABMILC had seven vegetation types (i.e., Coniferous forest, Broadleaf forest, Mixed forest, Shrubland, Grassland, Rock/Rubble, and Snow/Ice; see Figure 4 and Table 4). All natural vegetation polygons falling in the ABMI HF 2012 were also removed.

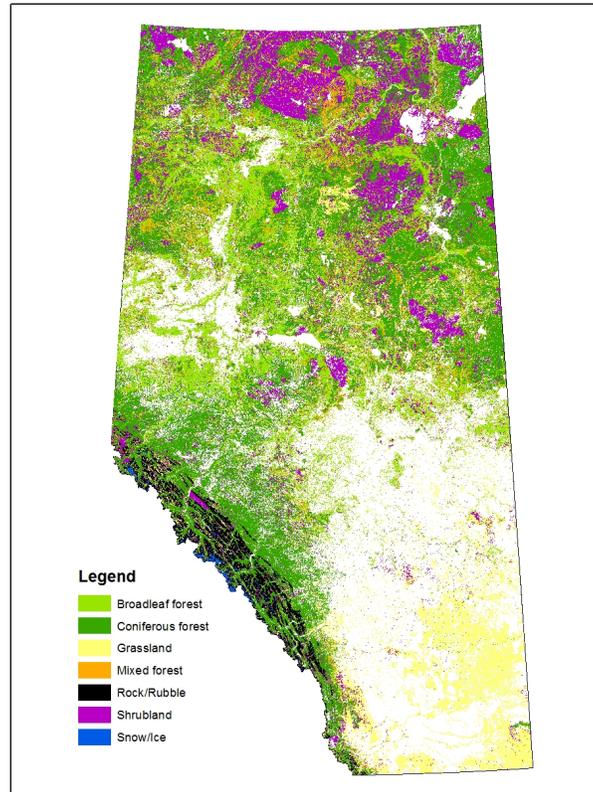


Figure 4 Natural vegetation types derived from the ABMILC layer.

Table 4 ABMILC layer classes and the derived natural vegetation types.

LC	LcType	Natural Vegetation Types
20	Water	
31	Snow/Ice	Snow/Ice
32	Rock/Rubble	Rock/Rubble
33	Exposed land	
34	Developed	
50	Shrubland	Shrubland
110	Grassland	Grassland
120	Agriculture	
210	Coniferous forest	Coniferous forest
220	Broadleaf forest	Broadleaf forest
230	Mixed forest	Mixed forest

5.1.3.5 Backfilling cutblock polygons in AVIE:

In general, if the cutblock polygon had a harvestable forest class within 50m of the cutblock boundary, it was backfilled with the dominant forest class in the neighbouring 50m buffer. Otherwise, it was backfilled with the information from other layers (See Figure 5 for details). Old upland forest types (i.e., Pine, White spruce, Fir, Deciduous, Mixedwood with origin year prior to 1930) and age and moisture info were backfilled to the cutblocks from the AVIE natural vegetation layer. The general vegetation types (i.e, coniferous, deciduous, mixedwood and pine) were backfilled to the cutblocks from the other natural vegetation layers. Large polygons (> 500 ha) were first cut into smaller polygons with the ArcGIS dice tool before backfilling.

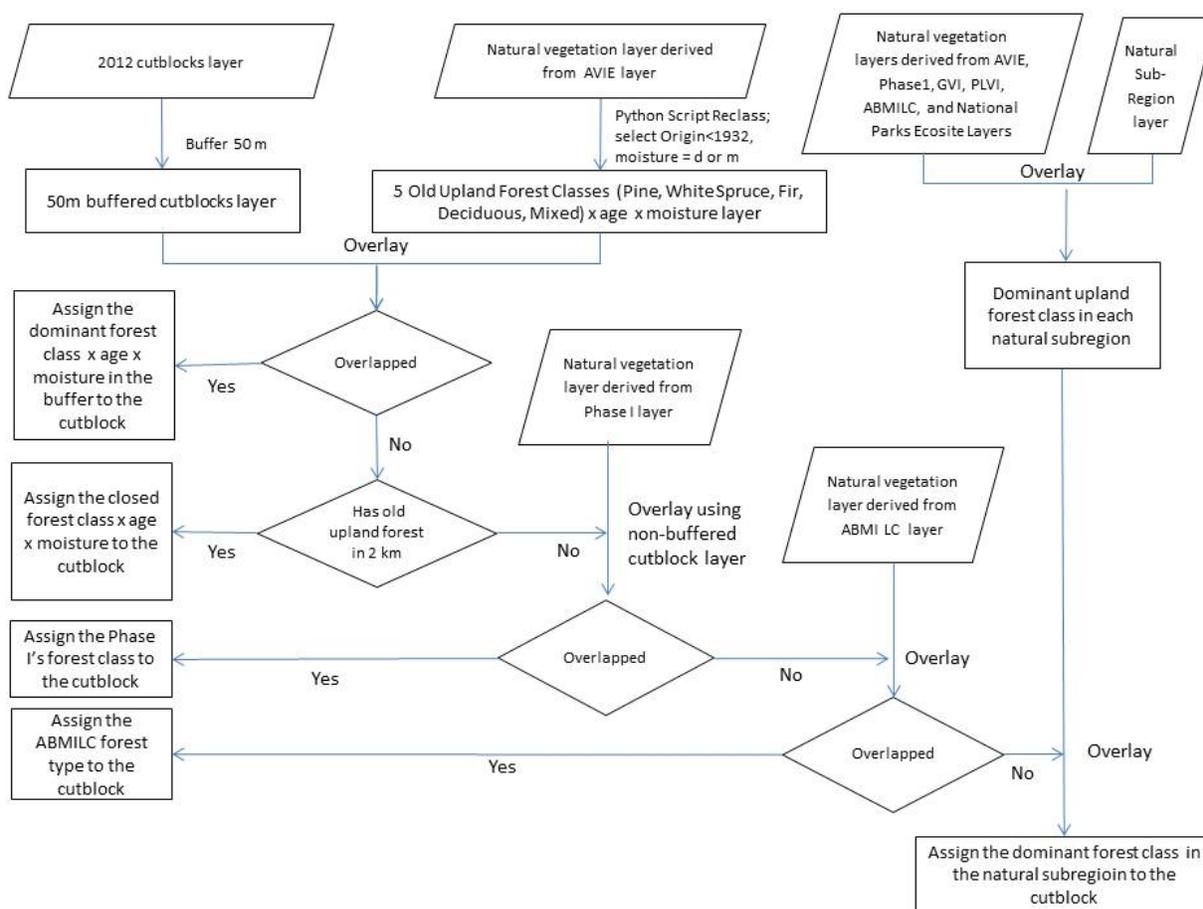


Figure 5 Flow chart illustrating the rule set used in backfilling polygons in AVIE identified as forest harvest operations with pre-harvest vegetation conditions.

The dominant upland forest type and vegetation type derived from all the source layers in each natural sub-region are shown in Table 5.

Table 5 Dominant vegetation type and upland forest type in each natural sub-region (NSRNAME) used for backfilling cutblocks and other human footprint types.

NSRName	Vegetation Type	Upland Forest Type
Alpine	Grass/Herb	Coniferous
Athabasca Plain	Pine	Pine
Boreal Subarctic	Shrub	Coniferous
Central Mixedwood	Deciduous	Deciduous
Central Parkland	Deciduous	Deciduous
Dry Mixedgrass	Grass/Herb	Coniferous
Dry Mixedwood	Deciduous	Deciduous
Foothills Fescue	Grass/Herb	Deciduous
Foothills Parkland	Deciduous	Deciduous
Kazan Uplands	Pine	Pine
Lower Boreal Highlands	Black Spruce	Deciduous
Lower Foothills	Coniferous	Coniferous
Mixedgrass	Grass/Herb	Deciduous
Montane	Coniferous	Coniferous
Northern Fescue	Grass/Herb	Deciduous
Northern Mixedwood	Black Spruce	Deciduous
Peace River Parkland	Shrub	Deciduous
Peace-Athabasca Delta	Grass/Herb	Deciduous

The human disturbed forest polygons that fell outside of Cutblock 2012 template layer were considered as errors. These polygons, i.e., MOD1 or MOD2 equal to clearcut ('CC'), clearings ('CL'), site improved ('SI'), scarification ('SC'), planted or seeded ('PL'), and thinned ('TH'), were backfilled with its own vegetation types if existed. Otherwise, they were backfilled with the same rule-set as the "Others" group in Table 2.

5.1.3.6 Backfilling other human disturbed polygons excluding cutblocks, peat and linear types

The procedures for backfilling other human disturbed polygons excluding cutblocks, peat extraction sites and linear features ("Others" in Table 2) followed similar steps (Figure 6) to those used for cutblocks (Figure 5) with the exception that 1) vegetation type was not constrained to old upland forests (**Error! Reference source not found.**), and 2) only small polygons (A<10 ha) were first backfilled with AVIE.

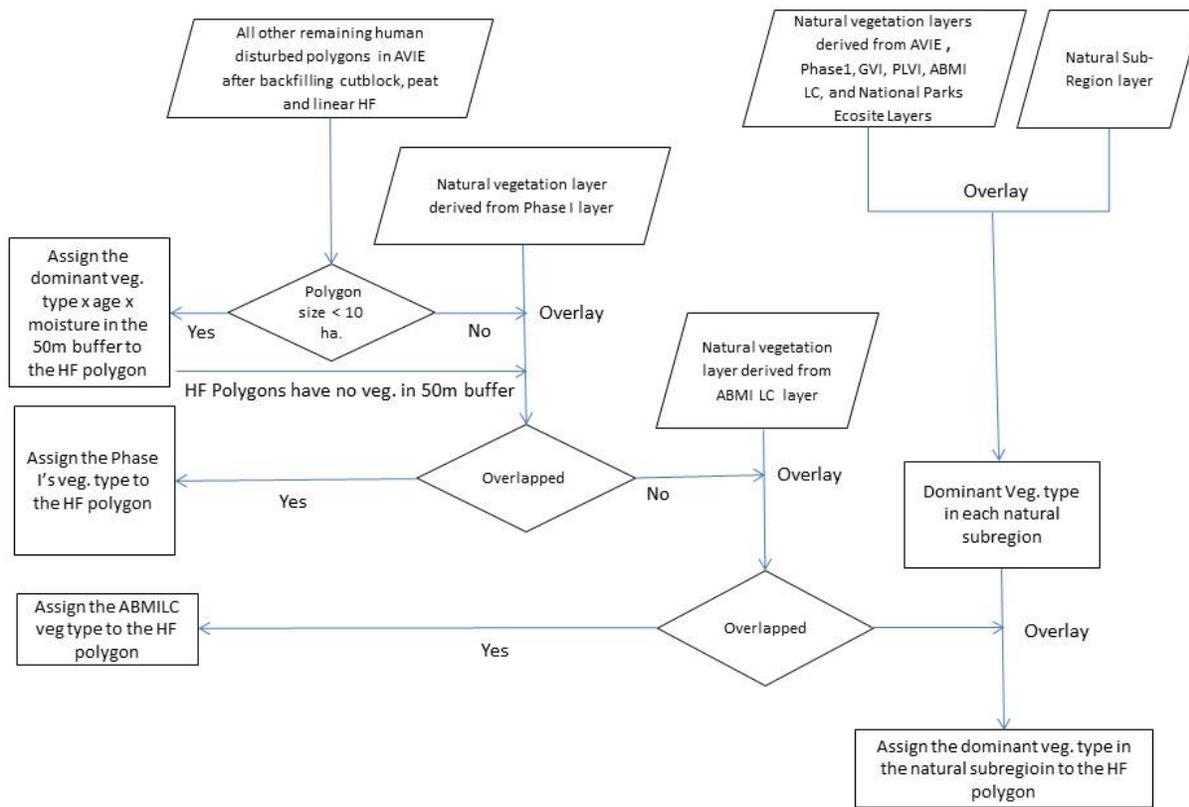


Figure 6 Flow chart illustrating the rule set used in backfilling other human disturbed polygons excluding cutblock, peat and linear types in AVIE.

The dominant vegetation types in each natural sub-region are shown in Table 5.

5.1.3.7 Backfilling peat polygons in AVIE

The peat polygons were backfilled with black spruce, larch, or shrub vegetation types according to the procedure described in Figure 7.

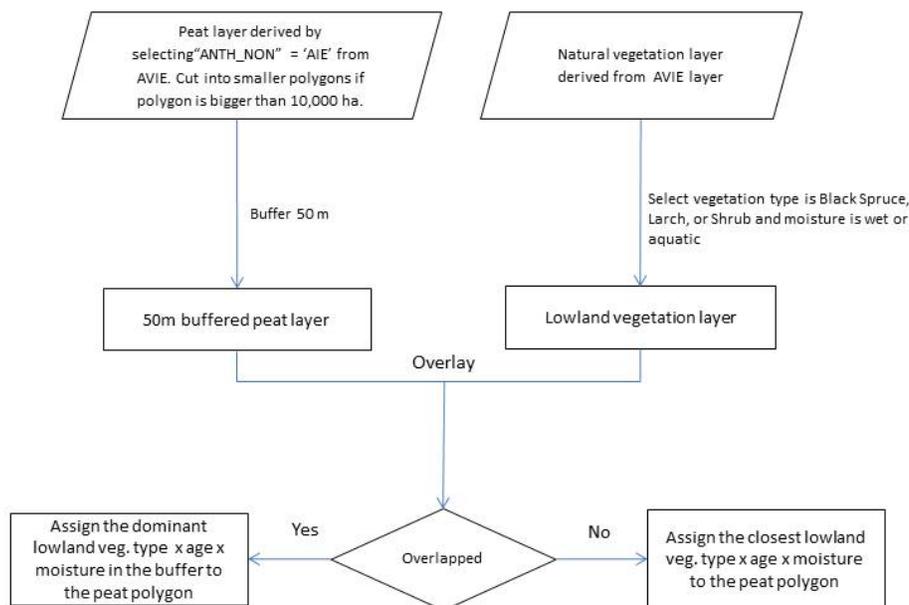


Figure 7 Flow chart illustrating the rule set used in backfilling peat polygons in AVIE.

5.1.3.8 Backfilling linear types in AVIE

The linear human-disturbed vegetation types were backfilled using the neighbouring vegetation type, age and moisture information. The linear polygons are first cut into smaller segments with the “Dice” tool in ArcMap. The neighboring natural vegetation layer was assembled from the natural vegetation layer derived from AVIE, the backfilled cutblocks, the backfilled peat, and the backfilled other human disturbed polygons described above. The “eliminate” tool in ArcGIS was repeatedly used until no human-disturbed linear features remained that could be backfilled.

5.1.4 New water boundaries for backfilled AVIE layer

The open water polygons from AVIE, River (NWR) and Lake (NWL), were combined with more detailed polygons obtained from the Government of Alberta Base Layers for hydropoly and stream lines. This open water polygon layer was stamped onto the backfilled AVIE layer. All open water polygons from the original AVIE layer that fell outside of the new open water boundaries (i.e., from the Government of Alberta Base Layer Database) were still kept as water since AVI interpretation of water was also thought to be accurate.

The hypopoly sub-layer in the more detailed water polygon layer contained polygons of multiple feature types (see Table 6), not all of which were relevant to updating open water boundaries. Therefore, feature types indicating islands ('ISLAND-LAKE', 'ISLAND-RECUR', and 'ISLAND-RIV') and wetlands ('WETLAND') were not classified as open water.

The stream line sub-layer in the more detailed water polygon layer was buffered according to Table 7.

Table 6 List of feature types (FEATURE_TY) contained within the Government of Alberta hypopoly layer, and whether they were used to update the boundaries of open water areas in the backfilled layer.

Feature Type	Used to Update Open Water Boundaries?
CANAL-MAJ	Yes
DUGOUT	Yes
ICEFIELD	Yes
ISLAND-LAKE	No
ISLAND-RECUR	No
ISLAND-RIV	No
LAGOON	Yes
LAKE-PER	Yes
LAKE-RECUR	Yes
OXBOW-PER	Yes
OXBOW-RECUR	Yes
QUARRY	Yes
RESERVOIR	Yes
RIV-MAJ	Yes
WETLAND	No

Table 7 Buffer sizes (m) used in the stream line layer added to the backfilled layer to improve the accuracy of open water boundaries.

Feature Type	Buffer size to each side (m)
AQUEDUCT	1
CANAL	1
DITCH	1
ICEFIELD-REP-PRI	1
OXBOW-RECUR	1
STR-RECUR	1
CANAL-MAJ-REP-SEC	2
OXBOW-PER	2
RIV-MAJ-REP-SEC	2
SPILLWAY	2

CANAL-MAJ-REP-PRI	3
LAKE-REP-PRI	3
RIV-MAJ-REP-PRI	3
FLOW-ARB-DEM	Excluded
FLOW-ARB-MANUAL	Excluded
STR-INDEF	0.5
STR-PER	1.5

5.1.5 Post cleaning up backfilled AVIE layer

Polygons with area less than 100 square meters were backfilled with the same information as its neighbor polygon.

5.2 Primary Land and Vegetation Inventory (PLVI) layer⁷

5.2.1 Natural vegetation identification and classification for PLVI layer

The natural vegetation polygons in the PLVI layer (Figure 8) were identified by selecting polygons in which the field “Land Class 1” indicated the land cover was Naturally Wooded (NAW), Wetland (WET), or Naturally Non-wooded (NNW).

The Vegetation Types were generated according to the rule-set in Table 8. A python script was developed and is available upon request.

⁷ Available from: <http://esrd.alberta.ca/forms-maps-services/maps/resource-data-product-catalogue/biophysical.aspx>

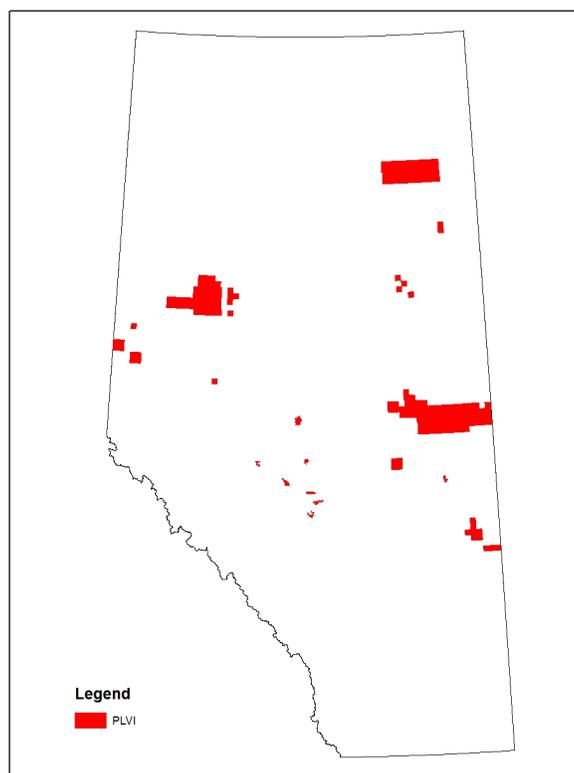


Figure 8 *Extent of the Primary Land and Vegetation Inventory (PLVI).*

Table 8 *Definitions of the vegetation types derived from the Primary Land and Vegetation Inventory (PLVI).*

Vegetation Type	Description
Pine	Coniferous Percent 1 > 80% and Leading Species 1 in (P, Pl, Pa, Pj, Pf) and Site Type 1 are forested (FT), Treed wetland (WT) or Treed Fens (TF)
Black spruce	Coniferous Percent 1 > 80% and Leading Species 1 is Black Spruce (Sb) and Site Type 1 are forested (FT), Treed wetland (WT) or Treed Fens (TF)
White spruce	Coniferous Percent 1 > 80% and Leading Species 1 is White Spruce (Sw) and Site Type 1 are forested (FT), Treed wetland (WT) or Treed Fens (TF)
Fir	Coniferous Percent 1 > 80% and Leading Species 1 in (Fa, Fb, Fd) and Site Type 1 are forested (FT), Treed wetland (WT) or Treed Fens (TF)
Larch	Coniferous Percent 1 > 80% and Leading Species 1 in (Lt, La, Lw) and Site Type 1 are forested (FT), Treed wetland (WT) or Treed Fens (TF)
Deciduous	Coniferous Percent 1 \leq 20% and Site Type 1 are forested (FT), Treed wetland (WT) or Treed Fens (TF)

Mixedwood	Coniferous Percent 1 > 20% and ≤ 80%, and Site Type 1 are forested (FT), Treed wetland (WT) or Treed Fens (TF)
Shrub	Site Type 1 are Shrub Bog (WS), Shrub Fens (SF), Open Shrub (OS), Medial Shrub (MS), or Closed Shrub (CS)
Grass/Herb	Site Type 1 are Grass Fens (GF), or Herbaceous Grass (HG)
Marsh	Site Type 1 is Marsh (M). Note, this type is not used for backfilling.
Swamp	Site Type 1 is Swamp (SW). Note, this type is not used for backfilling.
Rock	Site Type 1 is Rock (NMR).
Sand	Site Type 1 is Sand (NMS).
Ice	Site Type 1 is Ice (NMI).
Water	Site Type 1 is Water (NW) and SitePct1 ≥ 8. Note, Water is not used for backfilling.

The Origin Year was derived from the fields Disturbance Year 1, Pioneering Succession Stage 1, and Serial Succession Stage 1. If the field “Disturbance Percent 1” was ≥ 80%, the Origin Year was copied from the field “Disturbance Year 1”. The Origin Years for the remaining polygons were then generated from the field “Pioneering Succession Stage 1”, or the field “Serial Succession Stage 1”, according to the rules in Table 9 and Table 10.

Table 9 Forest age derived from pioneering tree species successional stage in PLVI.

Successional Stage	ORIGIN YEAR
Stand Initiation (SI)	5 years before image year. If no image year, 2010 was used.
Stem Exclusion (SE)	25 years before image year. If no image year, 2010 was used.
Mature (MA)	70 years before image year. If no image year, 2010 was used.
Breakup (BP)	150 years before image year. If no image year, 2010 was used.
No pioneer (XP)	Not Applicable

Table 10 Forest age derived from serial tree species succession stage in PLVI.

Successional Stage	ORIGIN YEAR
Recruitment (RC)	5 years before image year. If no image year, 2010 was used.
Intermediate (IM)	25 years before image year. If no image year, 2010 was used.
Mature (MT)	70 years before image year. If no image year, 2010 was used.
Climax (CM)	150 years before image year. If no image year, 2010 was used.
No seral (XS)	Not Applicable

The MOIST_REG field was copied from the field “Map Code 1”. In PLVI, the map codes were used by the photo interpreter to describe ecological sites, which has both Moisture Regime (2 – Xeric, 3 – Subxeric, 4 – Submesic, 5 – Mesic, 6 – Subhygric, 7 – Hygric, 8 – Subhydric, and 9 – Hydric) and Nutrient Regime (A - Very Poor, B - Poor, C – Med., D - Rich, and E –Very rich). For more information on Map Codes, refer to the PLVI metadata documents.

5.2.2 Backfilling the PLVI layer

The following procedures only apply to PLVI in the Parkland and Boreal natural region. No backfilling was done for the PLVI layer in the Grassland region. In the current version of PLVI, no polygons are in the Grassland region.

The human-disturbed polygons in the PLVI layer were first backfilled using data from its own attribute table if the fields “Site Type 2” or “Site Type 3” indicated natural vegetation types. This approach was based on the assumption that the information from that attribute table was a better approximation of natural vegetation types than information from neighboring polygons.

Attribute table fields with names ending with “2” (i.e., “Coniferous Percent 2”, “Leading Species 2”, and “Site Type 2”) were first used to generate the natural vegetation types by applying the rule set provided in Table 8 with the additional constraints list in Table 11. Attribute table fields with names ending as 3 (i.e., “Coniferous Percent 3”, “Leading Species 3”, and “Site Type 3”) were used subsequently for the remaining un-backfilled polygons by following the same procedure. The Origin Year and moisture fields were also backfilled with the same procedure.

Table 11 Constraints for backfilling human disturbed polygons with their own attribute data in the Primary Land and Vegetation Inventory (PLVI) layer

Human Footprint Group	Site Type 1	Valid vegetation Types from Coniferous Percent 2”, “Leading Species 2”, and “Site Type 2”
Cutblock	Recent Harvest (CC), Regeneration (CR)	Only Pine, White spruce, Fir, Mixedwood, and Deciduous

Linear Human Footprint	Transportation Surface (AIH), Non-treed Clearings (CIP), Treed Clearings (CIT)	No backfilling with its own fields
Others	Annual Crops (CA), Tame Pasture (CP), Rough Pasture (CPR), Settlement Tracts (ASC), Industrial Tracts (AII)	Any vegetation types

The remaining un-backfilled human disturbed polygons, after backfilled from its own fields in the attribute table, were divided into 3 groups: cutblock, linear and others. The grouping rules followed those in Table 11, except for cutblocks which were identified by clipping with the 2012 cutblock polygons in the 2012 Human Footprint Layer.

Each of the three groups above (cutblock, linear, and other) were backfilled with the same procedures as for backfilling the AVIE layer (See Section 5.1.3).

5.2.3 Water boundaries for the backfilled PLVI layer

The open water polygons in the PLVI layer, i.e., Site Type 1 is Water (NW) and SitePct1 >=8, were combined with more detailed polygons obtained from the Government of Alberta Base Layers for hydrology and stream lines. See detailed information for this open water polygon layer at Table 6 and Table 7 in Section 5.1.4. This open water polygon layer was stamped onto the backfilled PLVI layer. All open water polygons from the original PLVI layer that fell outside of the new open water boundaries (i.e., from the Government of Alberta Base Layer Database) were still kept as water were retained since the PLVI mapping was assumed to be accurate.

5.2.4 Post cleaning up backfilled PLVI layer

Polygons with areas <100 m² were backfilled with the same information as its neighbouring polygon.

5.3 Grassland Vegetation Inventory Layer (GVI)

5.3.1 Extended GVI layer

The GVI layer contained polygon data for southern Alberta (Figure 9). Detailed information for each polygon was not stored in the attribute table of the GVI “LANDSCAPE_POLYGON” layer. Therefore, to assist with vegetation classification and backfilling, the GVI “LANDSCAPE_POLYGON” layer was extended by adding several fields (Table 12) to the attribute table. These 19 additional fields were derived either from the GVI tables “SITES” and “VEGETATION”, or the GVI “View_Rangeland” layer. The definitions of these new fields and the processing steps were described below and in Table 12.

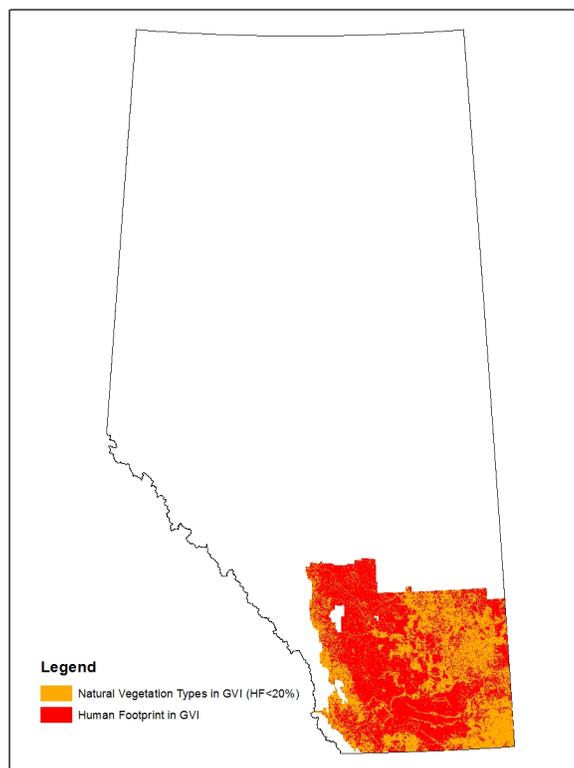


Figure 9 *Extent of the Grassland Vegetation Inventory (GVI) in Alberta showing natural vegetation types and human footprint for backfilling.*

A “LinkID” field was added to the attribute table of GVI “LANDSCAPE_POLYGON” layer and a unique ID number was assigned to each of the GVI polygons. This “LinkID” was used as a table key to link various derived intermediate tables during processing in Microsoft Access. The “GLOBALID” field in the table was used only to link the “LANDSCAPE_POLYGON” layer with the GVI “View_Rangeland” layer and “SITES” and “VEGETATION” tables in the GVI file geo-database.

Table 12 *Fields added to the attribute table of the Grassland Vegetation Inventory (GVI) “LANDSCAPE_POLYGON” layer*

Field Name	Description
PctTrees	Percentage of trees coverage in the polygon. Note, The sum of PctTrees, PctShrubs, PctGrass, PctNonVeg and PctWater equals to 100.
PctShrubs	Percentage of shrub coverage in the polygon.
PctGrass	Percentage of grass coverage in the polygon.

PctNonVeg	Percentage of non-vegetation coverage in the polygon.
PctWater	Percentage of water coverage in the polygon.
SumOfEachTreePct	The sum up of the next 7 columns. The value should be 100 or 0 (This field is used for Quality Assurance only)
BlackSpruce	Percentage of total trees areal coverage that was black spruce.
Coniferous	Percentage of total trees areal coverage that was coniferous trees.
Dec	Percentage of total trees areal coverage that was deciduous trees.
Fir	Percentage of total trees areal coverage that was fir.
Larch	Percentage of total trees areal coverage that was larch.
Pine	Percentage of total trees areal coverage that was pine.
WhiteSpruce	Percentage of total trees areal coverage that was white spruce.
ABMIWet	Percentage of ABMI wetland site types coverage in the polygon. The ABMI wetland site types include LenS, LenSP, LtcS, and LtcH (See Table 14 for ABMI Moisture regime)
LtcRLenWPct	Percentage of site types LtcR and LenW coverage in the polygon.
LtcCDPct	Percentage of site types LtcC and LtcD coverage in the polygon.
LtcSHPct	Percentage of site types LtcS and LtcH coverage in the polygon.
HFPct	Percentage of Human Footprint coverage in the polygon.
DomNatSiteType	Dominant Natural site type which had maximum coverage.

The fields BlackSpruce, Coniferous, Dec, Fir, Larch, Pine, and WhiteSpruce were derived from the VEGETATION table and SITES table using the following three steps:

1. First, each row (i.e., one species) of the vegetation table was assigned to one of seven tree types (BlackSpruce, Coniferous, Dec, Fir, Larch, Pine, and WhiteSpruce) according to the SPECIES_ID field.

2. Second, the percentage of this species in the GVI polygon was then calculated with the equation (“PCT_OF_CLASS” in the VEGATATION table × “PCT_TREES” in the SITES table × “PCT_OF_Polygon” in the SITES table) / the newly added “PctOfTrees”.
3. Finally, the percentage of each tree types on the GVI polygon was derived with a crosstab operation by summing up the percentage of each species (row) on the polygon.

For the dominant natural site type field (Field DomNatSiteType), when there was more than one natural site type with the same maximum coverage, the dominant type was determined manually by an expert with the aid of the ABMI Soil Types layer (See Section 6.4 for this layer).

5.3.2 Natural vegetation identification and classification for GVI layer

The natural vegetation types in the GVI layer were derived according to the rule set in Table 13. The rule of “greater than 60% of wet area” was used to assign the wetland types (Swamp, Marsh, Alkali, Lotic Shrub, and Lotic Herb). A python script was developed and is available upon request.

Table 13 Definition of Vegetation Types derived from the Grassland Vegetation Inventory (GVI)

Vegetation Type	Description
Pine	PctTree >= 20 and Dec_ < 20 and Pine > BlackSpruce, WhiteSpruce, Fir and Larch.
Black spruce	PctTree >= 20 and Dec_ < 20 and BlackSpruce > Pine, WhiteSpruce, Fir and Larch.
White spruce	PctTree >= 20 and Dec_ < 20 and WhiteSpruce > BlackSpruce, Pine, Fir and Larch.
Fir	PctTree >= 20 and Dec_ < 20 and Fir > BlackSpruce, WhiteSpruce, Pine and Larch.
Larch	PctTree >= 20 and Dec_ < 20 and Larch > BlackSpruce, WhiteSpruce, Fir and Pine.
Deciduous	PctTree >= 20 and Dec_ >80
Mixedwood	PctTree >= 20 and Dec_ <=80 and >= 20.
Coniferous	PctTree >= 20 and Dec_ < 20
Shrub	PctTree < 20 and PctShrub >= 20
Grass/Herb	PctTree < 20 and PctShrub < 20 and PctNonVeg <80
Bareland	PctTree < 20 and PctShrub < 20 and PctNonVeg >= 80

Swamp	PctTree >= 20 and PctABMIwet+PctLtcRLenW>=60
Marsh	PctTree < 20 and PctABMIwet+PctLtcRLenW>=60
Alkali	PctTree < 20 and PctABMIwet+PctLtcRLenW>=60 and DomSiteType =LenA
Lotic Shrub	PctTree < 20 and and PctShrub >= 20 and PctABMIwet+PctLtcRLenW>=60 and DomSiteType =LtcS
Lotic Herb	PctTree < 20 and and PctShrub < 20 and PctABMIwet+PctLtcRLenW>=60 and DomSiteType =LtcH

Data for the MOIST_REG field was derived from dominant natural site type (Field DomNatSiteType). A conversion rule was developed to convert the dominant natural site type into the ABMI moist regime (Table 14).

Table 14 Conversion from the Grassland Vegetation Inventory (GVI) Site Type to the ABMI moisture regime

GVI Site Type	GVI Code	GVI ID	ABMI Moisture Regime
Lentic - Temporary	LenT	1	Mesic
Lentic - Seasonal	LenS	2	wet
Lentic - Alkali	LenA	3	wet
Lentic - Semi to Permanent	LenSP	4	wet
Lentic - Open water	LenW	5	Open water
Lotic - River	LtcR	6	Open water
Lotic - Coniferous	LtcC	7	Mesic
Lotic - Deciduous	LtcD	8	Mesic
Lotic - Shrub	LtcS	9	wet
Lotic - Herbaceous	LtcH	10	wet
Subirrigated	Sb	11	Mesic
Overflow	Ov	12	Mesic
Clayey	Cy	13	Mesic
Loamy	Lo	14	Mesic
Sandy	Sy	15	dry
Limy	Li	16	Mesic
Sandy	Sa	17	dry
Blowouts/Solonetzic	BLO	18	dry
Choppy Sandhills	CS	19	dry
Thin Breaks	TB	20	dry
Shallow to Gravel	SwG	21	dry
Saline Lowland	SL	22	Mesic
Gravel	Gr	23	dry
Badlands /Bedrock	BdL	24	dry

5.3.3 Backfilling the GVI layer

The GVI polygons falling in the ABMI 2012 Human Footprint layer were assumed as human footprint. Also, any GVI polygons in which the total percentage of human footprint exceeded 20% were assumed as human footprint. Different backfilling procedures were applied depending on the polygon in or out of ABMI 2012 Human Footprint layer.

The polygons that were located within the bounds of the ABMI 2012 Human Footprint layer were backfilled with the soil layer (see Section 6.4 for detailed information for this layer). The rules described in Table 15.

Table 15 Rule set used to backfill Human Footprint based on soil type.

Natural Region	Rule set
Grassland	Coniferous = LtcC Deciduous = LtcD, Ltc Shrub = LenSP, LtcS, Ov, Sb, TB, Len Grass/Herb = BdL, BIO, CS, Cy, Gr, LenA, LenS, LenT, LenW, Li, Lo, LtcH, LtcR, SL, Sa, SwG, Sy
Parkland	Coniferous = LtcC Deciduous = BdL, Gr, Li, Lo, LtcD, Ov, Sa, Sb, SwG, Sy, Ltc Shrub = CS, Cy, LenS, and LenSP, Len, TB Grass/Herb = BIO, LenA, LenW, LtcR
Dry Mixedwood and Lower Foothills	Coniferous = LtcC Deciduous = BIO, CS, LtcD, TB Mixedwood = BdL, Cy, Gr, Li, Lo, LtcR, Ov, Sa, Sb, SwG, Sy Shrub = LenSP, Len Grass/Herb = LenW

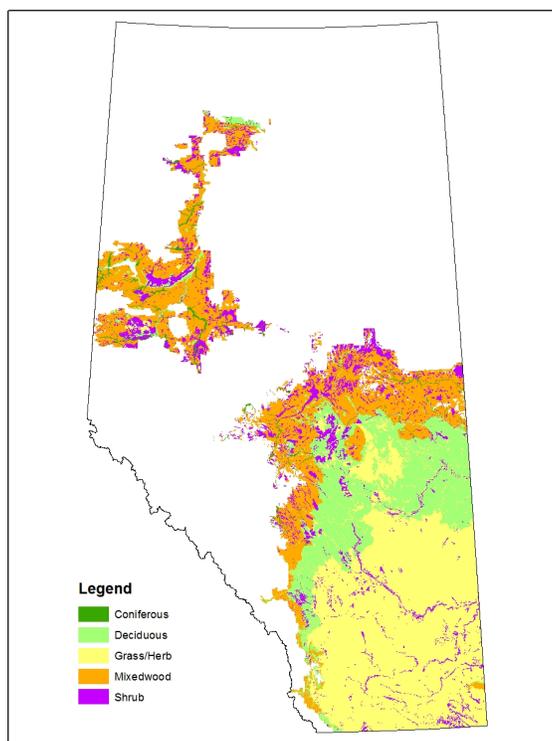


Figure 10 *Natural vegetation types derived from the soil type layer.*

The human footprint polygons that were located outside the bounds of the ABMI 2012 Human Footprint layer were overwritten (in order of precedence) by ABMILC and the dominant vegetation type in the natural subregion where they overlapped.

5.3.4 New Water Boundaries for the Backfilled GVI layer

The open water polygons were first identified with the rule of Lentic – Open water (LenW) + Lotic – River (LtcR) ≥ 80 . The open water polygons in GVI were combined with more detailed polygons obtained from the Government of Alberta Base Layers for hydropoly and stream lines. See detailed information for the open water polygon layer at Table 6 and Table 7 in Section 5.1.4. This open water polygon layer was stamped onto the backfilled GVI layer. All open water polygons from the original GVI layer that fell outside of the new open water boundaries (i.e., from the Government of Alberta Base Layer Database) were retained as water.

5.3.5 Post cleaning up backfilled GVI layer

Polygons with area $< 100\text{m}^2$ were eliminated with the same information as its neighbouring polygon.

5.4 Central Parkland Vegetation Inventory (CPVI)

5.4.1 Natural Vegetation in CPVI

The CPVI layer contained polygon data for central Alberta (Figure 11). Data from the GEN_CLASS field within the CPVI layer was converted to the natural vegetation types as follows:

1. N_Conif = 'Coniferous Forest',
2. N_Decid = 'Broadleaf Forest', and
3. N_Grass = 'Grassland'.

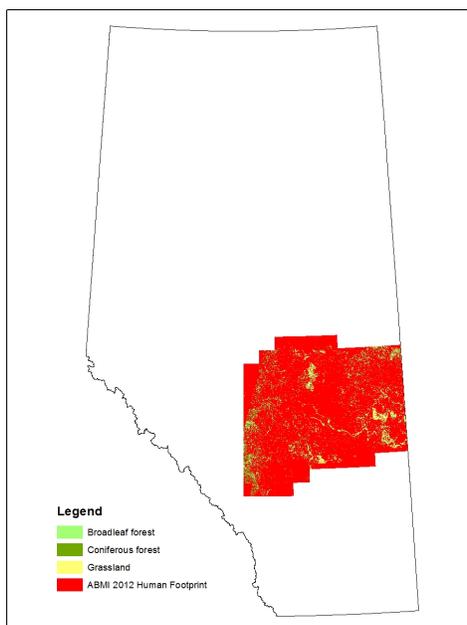


Figure 11 Extent of the Central Parkland Vegetation Inventory (CPVI) in Alberta showing natural vegetation types and human footprint for backfilling

5.4.2 Backfilling the CPVI layer

The CPVI polygons falling in the ABMI 2012 Human Footprint layer were assumed as human footprint. They were backfilled with the soil layer (see Section 6.4 for detailed information for this layer). The rules described in Table 15 in the above backfilling for GVI section.

Other polygons that were located outside the bounds of the ABMI 2012 Human Footprint layer and have no assigned natural vegetation types were overwritten (in order of precedence) by ABMILC and the dominant vegetation type in the natural subregion where they overlapped.

5.4.3 New Water Boundaries for the Backfilled CPVI layer

The open water polygons from CPVI were not kept. Instead, the more detailed polygons obtained from the Government of Alberta Base Layers for hydropoly and stream lines were stamped onto the backfilled CPVI layer. See detailed information for the open water polygon layer at Table 6 and Table 7 in Section 5.1.4.

5.4.4 Post cleaning up backfilled CPVI layer

Polygons with area $<100\text{m}^2$ were eliminated with the same information as its neighbouring polygon.

5.5 Vegetation in National Parks

5.5.1 Wood Buffalo National Park

The ecosite layer of Wood Buffalo Nation Park was firstly converted from the original raster format into a polygon layer. The area that fell in the AVIE extent was then clipped out. The natural vegetation types in the ecosite layer were renamed into more general types. The human footprint types, cloud and burn in the ecosite layer were backfilled. See Table 16 for details.

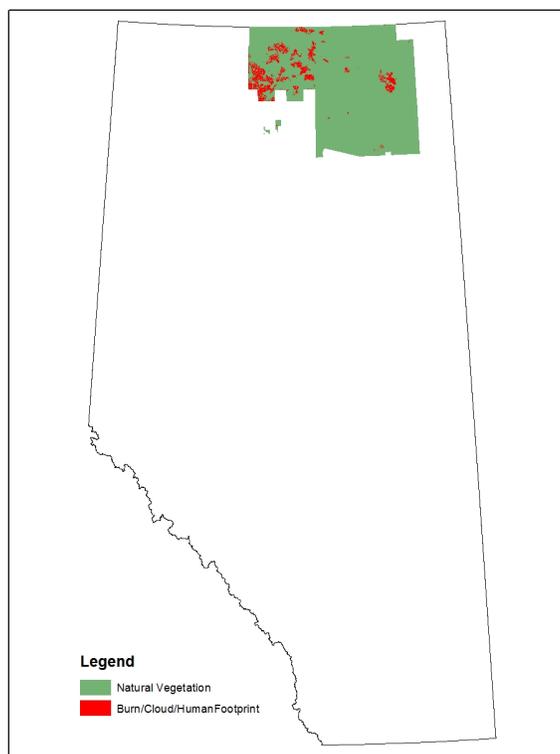


Figure 12 Extent of the Wood Buffalo National Park ecosite layer showing natural vegetation and Burn/Cloud/Human Footprint for backfilling

Table 16 Ecosite classes in the Wood Buffalo National Park ecosite layer and naming rules for natural vegetation types and backfilled rules for human footprint types

Grid code	Ecosite	Vegetation Type / (Backfilling Method)
0 and 59	Unclassified	(The big polygon masking the no-data area was excluded. Other polygons were backfilled with neighboring vegetation type as "Linear" group in AVIE)
5	Wetlands	ShrubSwamp
6	Mud	Mud
7	Sand	Sand
8	Rock	Rock
9	Cloud	(Backfilled with the same precedures as "others" group in AVIE)
10	Cloud -shadow	(Backfilled with the same precedures as "others" group in AVIE)
11	Water	Water
12	Urban	(Backfilled with the same precedures as "others" group in AVIE)
14	Access Major	(Backfilled with neighboring vegetation type as "Linear" group in AVIE)
16	Agricultural	(Backfilled with the same precedures as "others" group in AVIE)

18	Cut Block	(Backfilled with the same precedures as "others" group in AVIE)
19	Burn	(Backfilled with the same precedures as "others" group in AVIE)
20	Black Spruce	Black Spruce
21	Jack Pine	Pine
22	White Spruce	White Spruce
23	Deciduous	Deciduous
24	Deciduous Dominated	Deciduous
25	Shrubby Poor Fen	ShrubFen
26	Shrubby Rich Fen	ShrubFen
28	Dwarf Birch/Sedge/Willow	ShrubSwamp
29	Willow/Sedge	ShrubSwamp
30	Willow/Reed Grass	ShrubSwamp
31	Sedge Fen	GrassFen
32	Reed Grass Fen	GrassFen
33	Rare true grasslands on solonetzic or chernozemic soils	Grassland
34	Cattail Wetlands	Marsh
35	Reed Grass Wetlands	Marsh
36	Bullrush na Wetlands	Marsh
37	Sb-Pj hygric	Black Spruce
38	Sb treed	Black Spruce
39	Treed Bog	TreedBog
40	Pj lichen	Pine
41	Pj-Sb	Pine
42	Pj-Aw blueberry	Pine
43	Cranberry Sw	White Spruce
44	Dogwood Sw	White Spruce
45	Horsetail Sw	White Spruce
46	Sw-Pj	White Spruce
47	Aw(Bw) submesic	Deciduous
48	Aw cranberry	Deciduous
49	Pb-Aw dogwood	Deciduous
50	Pb-Aw horsetail	Deciduous
51	Aw-Sw blueberry	Deciduous
52	Aw-Sw cranberry	Deciduous
53	Pb-Sw dogwood	Deciduous
54	Pb-Sw horsetail	Deciduous
55	Treed rich fen	TreedFen
56	Treed poor fen	TreedFen
57	Shrubby Bog	ShrubBog
58	Cutlines	(Backfilled with neighboring vegetation type as "Linear" group in AVIE)

60	Immature Jack Pine	Pine
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The backfilling procedures in the Wood Buffalo National Park ecosite layer were same as the procedures used in AVIE. The open water polygons from the Wood Buffalo National Park ecosite layer were not kept. Instead, the more detailed polygons obtained from the Government of Alberta Base Layers for hydrology and stream lines were stamped onto the backfilled layer. See detailed information for the open water polygon layer at Table 6 and Table 7 in Section 5.1.4.

5.5.2 Elk Island National Park

The Vegetation Thematic Map of the Elk Island National Park created in 1996 was in the same format as AVI. This layer was appended into the AVIE layer. Some small gaps between the 2 layers were filled with the neighboring AVIE polygons. AVIE information was also used where the 2 layers were overlapped. The fields in the attribute table of AVIE but not in AVI were added to the Vegetation Thematic Map in order to match the fields of the AVIE layer. See detailed information for natural vegetation definition and human footprint backfilling for AVIE in Section 5.1.

5.5.3 Mountain National Parks

The Ecological Land Classification maps of the Banff National Park, Jasper National Park and Waterton Lakes National Park were first combined into a single layer. Each ecosite polygon in the Ecological Land Classification layer had one to three vegetation types. The dominant vegetation type (i.e., the first vegetation code in the vegetation column of the attribute table) was used to assign the polygons into the vegetation type (Table 17).

Table 17 Vegetation codes in the mountain national parks ecological land classification layer and naming rules for natural vegetation types

Vegetation Code in Ecological Land Classification Map	Description	Vegetation Type
C01	Douglas fir/hairy wild rye	Douglas Fir
C02	white spruce/fern moss	White Spruce
C03	lodgepole pine/juniper/bearberry	Lodgepole Pine
C04	white spruce/prickly rose/horsetail	White Spruce
C05	white spruce-Douglas fir/feathermoss	White Spruce
C06	lodgepole pine/buffaloberry/showy aster	Lodgepole Pine
C08	black spruce-lodgepole pine/willow/sedge	Black Spruce
C09	lodgepole pine/dwarf bilberry	Lodgepole Pine
C10	lodgepole pine/green alder/feathermoss	Lodgepole Pine
C11	lodgepole pine/feathermoss	Lodgepole Pine

C12	Engelmann spruce-whitebark pine/false azalea	Engelmann Spruce
C13	Engelmann spruce-subalpine fir/feathermoss	Engelmann Spruce
C14	Englemann spruce-subalpine fir/false azalea	Engelmann Spruce
C15	Englemann spruce-subalpine fir/grouseberry	Engelmann Spruce
C16	aspen/hairy wild rye-peavine	Aspen
C17	balsam poplar/buffaloberry	Balsam Popular
C18	lodgepole pine/buffaloberry/grouseberry	Lodgepole Pine
C19	lodgepole pine/buffaloberry/twinflower	Lodgepole Pine
C20	lodgepole pine/false azalea/grouseberry	Lodgepole Pine
C21	Engelmann spruce-subalpine fir/tall bilberry/liverwort	Engelmann Spruce
C22	aspen/hairy wild rye-showy aster	Aspen
C23	subalpine larch-subalpine fir/grouseberry-everlasting	Subalpine Larch
C24	Engelmann spruce-subalpine fir/rock willow/white mountain heather	Engelmann Spruce
C26	white spruce/buffaloberry/fern moss	White Spruce
C27	whitespruce/prickly rose/fern moss	White Spruce
C28	balsam poplar/horsetail	Balsam Popular
C29	lodgepole pine/Labrador tea	Lodgepole Pine
C30	Englemann spruce-subalpine fir/Labrador tea/crowberry	Engelmann Spruce
C31	Englemann spruce-subalpine fir/hairy wild rye-heartleaf arnica-twinflower/feathermoss	Engelmann Spruce
C32	Engelmann spruce/horsetail/feathermoss	Engelmann Spruce
C33	Engelmann spruce/hairy wild rye	Engelmann Spruce
C34	Engelmann spruce-subalpine fir/heather/feathermoss	Engelmann Spruce
C35	lodgepole pine-(Engelmann spruce)/crowberry/lichen	Lodgepole Pine
C36	lodgepole pine-white spruce/willow/hairy wild rye	Lodgepole Pine
C37	whitespruce/buffaloberry/feathermoss	White Spruce
C60	Populus tremuloides/Amelanchier alnifolia/Heracleum lanatum	Aspen
C61	Populus tremuloides/Rubus parviflorus	Aspen
C62	Populus tremuloides/Symphoricarpos occidentalis	Aspen
C63	Populus tremuloides/Urtica dioica	Aspen
C64	Pseudotsuga menziesii/Rubus parviflorus-Thalictrum occidentale-Arnica cordifolia	Douglas Fir
C65	Pinus contorta/Arnica cordifolia-Spiraea betulifolia	Lodgepole Pine
C66	Pinus contorta/Vaccinium membranaceum	Lodgepole Pine
C67	Pinus contorta/Vaccinium myrtillus	Lodgepole Pine
C68	Abies lasiocarpa-(Pinus contorta)/Xerophyllum tenax	Subalpine Fir
C69	Picea engelmannii-Abies lasiocarpa-(Pseudotsuga menziesii)/Arnica cordifolia	Engelmann Spruce
C71	Picea engelmannii-Abies lasiocarpa-(Pinus contorta)/Menziesia ferruginea/Arnica	Engelmann Spruce
C72	Picea engelmannii-Abies lasiocarpa/Menziesia ferruginea/Vaccinium membranaceum	Engelmann Spruce
C74	Picea engelmannii-Abies lasiocarpa/Menziesia ferruginea/fern	Engelmann Spruce
C75	Larix lyallii/Luzula hitchcockii	Subalpine Larch
C76	Populus trichocarpa	Black cottonwood
C78	Picea engelmannii/Equisetum arvense	Engelmann Spruce
C79	Pinus contorta/Calamagrostis rubescens-Aster	Lodgepole Pine

	conspicuous	
H01	mountain avens-snow willow-moss campion	Herbaceous
H02	black alpine sedge-everlasting	Sedge
H03	sedge-saxifrage	Sedge
H04	mountain avens-kobresia-bearberry	Herbaceous
H05	hairy wild rye-wild strawberry-fireweed	Grass
H06	junegrass-pasture sage-wild blue flax	Grass
H07	wheatgrass-pasture sage	Herbaceous
H08	yellow dryad-willow herb	Herbaceous
H09	mountain marigold-globeflower	Herbaceous
H10	cottongrass/moss	Herbaceous
H11	water sedge-beaked sedge	Sedge
H12	Saxicolous lichen	Lichen
H13	Richardson needlegrass-junegrass-everlasting	Grass
H14	hairy wild rye-junegrass-bearberry	Grass
H15	mountain avens-curly sedge	Herbaceous
H16	fleabane-valerian	Herbaceous
H19	bluebunch wheatgrass-hairy wild rye-showy aster	Grass
H20	spotted saxifrage-hairy wild rye	Herbaceous
H24	Bromus inermis-Phleum pratense	Grass
H25	Danthonia spp.-Festuca scabrella-Koeleria macrantha	Grass
H27	Agropyron spicatum-Festuca scabrella	Grass
H28	Festuca scabrella-Arctostaphylos uva-ursi	Grass
H31	Senecio triangularis-Erigeron peregrinus	Herbaceous
H37	Polemonium viscosum-Saxifraga spp	Herbaceous
H42	Agropyron spicatum	Grass
L01	shrubby cinquefoil/bearberry-northern bedstraw	Shrub
L02	juniper-willow	Shrub
L03	Potentilla fruticosa/forb	Shrub
L04	white mountain heather-mountain avens-snow willow	Shrub
L05	heather-everlasting	Shrub
L06	creeping juniper-northern wheatgrass-sedge	Shrub
L07	arctic willow-cinquefoil	Shrub
O02	limber pine-Douglas fir/juniper/bearberry	Douglas Fir
O03	white spruce/shrubby cinquefoil/bearberry	White Spruce
O04	Englemann spruce-subalpine fir-whitebark pine- lodgepole pine	Engelmann Spruce
O05	Douglas fir/juniper/bearberry	Douglas Fir
O06	Englemann spruce-supalpine fir/willow/ribbed bog moss	Engelmann Spruce
O07	spruce/arrowgrass-sedge	White Spruce
O09	Engelmann spruce-subalpine fir/valerian-fleabane	Engelmann Spruce
O10	Engelmann spruce-subalpine fir/heather	Engelmann Spruce
O11	spruce/Labrador tea/brown moss	White Spruce
O12	Engelmann spruce-subalpine fir/rock willow/alpine bearberry	Engelmann Spruce
O14	Engelmann spruce-subalpine fir/rock willow/bracted lousewort	Engelmann Spruce
O16	paper birch/bearberry	Birch
O17	white spruce/juniper/bearberry	White Spruce

O18	Engelmann spruce-subalpine fir/willow/hairy wild rye	Engelmann Spruce
O19	Engelmann spruce-subalpine fir/mountain avens	Engelmann Spruce
O25	Pseudotsuga menziesii-Pinus flexilis-Pinus contorta/Arctostaphylos uvaursi-Juniperus communis	Douglas Fir
O26	Pseudotsuga menziesii-Pinus contorta/Arctostaphylos uva-ursi-Festuca scabrella	Douglas Fir
O27	Pinus flexilis/Arctostaphylos uva-ursi	Limber pine
O28	Picea engelmannii-Abies lasiocarpa-Pinus albicaulis/Shepherdia canadensis	Engelmann Spruce
O29	Picea engelmannii-Abies lasiocarpa/Luzula hitchcockii-herb	Engelmann Spruce
O30	Pinus albicaulis-Abies lasiocarpa/Luzula hitchcockii-Vaccinium myrtillus	White bark pine
O31	Pinus albicaulis-Picea engelmannii/Dryas octopetala	White bark pine
O32	Abies lasiocarpa/Valeriana sitchensis-Pedicularis bracteosa-Thalictrum occidentale	Subalpine Fir
S01	dwarf birch-shrubby cinquefoil-willow/brown moss	Shrub
S02	subalpine fir-willow	Shrub
S03	dwarf birch-shrubby cinquefoil/needlerush	Shrub
S04	willow-dwarf birch/fleabane	Shrub
S06	willow-green alder/bluebell	Shrub
S07	willow/horsetail	Shrub
S08	willow/cinquefoil	Shrub
S09	dwarf birch-willow/kobresia	Shrub
S10	willow-dwarf birch-shrubby cinquefoil	Shrub
S11	willow/timber oatgrass	Shrub
S12	willow/hairy wild rye	Shrub
S13	Alnus crispa/fern	Shrub
S24	Betula glandulosa-Potentilla fruticosa-Salix spp./Carex spp	Shrub
S25	Salix glauca/herb	Shrub

The un-vegetated ecosite polygons were assigned the natural types as Table 18.

Table 18 Un-vegetated ecosite codes in the mountain national parks ecological land classification layer and the natural types assigned

Ecosite	description	Vegetation Type
CL	Colluvial landslide, non soil or regosolic soil, sparsely vegetated	Bare
CR	Colluvial rubble, non soil or regosolic soil, unvegetated or sparsely vegetated	Bare
GL	Glacier, non soil, unvegetated	Glacier
M	Recent Moraine, non soil or regosolic soil, unvegetated or sparsely vegetated	Rock
P	pits, quarries, and landfill sites	(backfilled types)
R	Rockland, nonsoil, unvegetated or sparsely vegetated	Rock

RG	Rock Glacier.non soil or regosolic soil, unvegetated or sparsely vegetated	Bare
SC	Recent stream channel, regosolic soil and Gleysolic soil, unvegetated or sparsely vegetated	Bare
T	Talus, non soil or regosolic soil, unvegetated or sparsely vegetated	Rock
ZZ	Water	Water
M+GL		Rock
R+CR		Rock
R+GL		Rock
R+T		Rock
T+GL		Rock
T+M		Rock
T+RG		Rock
M+R		Rock

Data for the MOIST_REG field was derived from the soil drainage information . A conversion rule was developed to convert the dominant natura into the ABMI moist regime.

Table 19 Conversion from the soil drainage in the mountain national parks ecological land classification layer to the ABMI moisture regime

Soil Drainage	Ranges of Drainage	Description	ABMI Moisture Regime
2	2-3	Rapidly Drained	Xeric
3	2-4	Well Drained	Sub-Mesic
4	3-4	Moderately Well Drained	Mesic
5	4-6	Imperfectly Drained	Hygric
6	5-6, 5-7	Poorly Drained	Sub-Hydric
7	6-7	Very Poorly Drained	Hydric

The polygons with ecosite type “P”, which represented pits, quarries, and landfill sites, were backfilled with neighboring vegetation type and moisture regime.

The open water polygons (Ecosite ZZ) in MTNPs were combined with more detailed polygons obtained from the Government of Alberta Base Layers for hydropoly and stream lines. This detailed open water polygon layer was stamped onto the backfilled MTNP layer. All open water polygons from the original MTNP layer that fell outside of the new open water boundaries (i.e., from the Government of Alberta Base Layer Database) were retained as water.

5.6 Remaining Areas

The areas outside the extents of AVI, PLVI, GVI, CPVI and National Parks were backfilled in order of precedence by Phase1, ABMILC, soil layer (applied in ABMI 2012 HF extent only), and dominant vegetation type in the natural subregion where they overlapped.

The open water polygons derived from the Government of Alberta Base Layers for hydrology and stream lines were stamped onto the backfilled remaining area. See detailed information for the open water polygon layer at Table 6 and Table 7 in Section 5.1.4.

The cutblock polygons in the 2012 human footprint layer were used to clip the areas outside of the AVIE. These polygons were backfilled with the same procedures as for backfilling the AVIE layer.

6 DATA ADDITIONS

Additional data were added to the attribute table for each polygon to increase its usefulness as a vegetation map of Alberta and to aid ABMI analyses. The supplementary data included information on the percentage of pine (PCT_P), polygon year of origin (ORIGIN_YEAR), and soil type (SOIL_TYPE). Additional information about water and wetland was also added.

6.1 Pine (PCT_P)

Information regarding the location of pine throughout Alberta was obtained from two main sources:

1. Extended AVI layer (AVIE, provided by AESRD in January, 2014), and
2. Alberta Ground Cover Characterization (AGCC, provided by the Earth Observation Systems Laboratory⁸ at the University of Alberta).

Data from the AVIE layer were preferentially used in areas where it was available. Pine information in AVIE cutblocks was based on backfilled info (see above). Data from the AGCC layer were used in areas outside of the AVIE boundary.

6.1.1 Processing the AVIE layer

1. Polygons in the AVIE layer in which PCT_P was >0 or UPCT_P was >0 if understory is dominant were selected.
2. Cutblock polygons were first backfilled with preharvest vegetation types (see Section 5.1.3.5). The cutblocks with backfilled types as Pine were selected. The PCT_P value was coded as 9 (i.e., corresponding to a polygon comprised of 90% pine).
3. The layer created by Step 1 was ‘stamped’ onto the layer in Step 2.

6.1.2 Processing the AGCC layer

1. A new pine layer was created by selecting AGCC polygons coded as either ‘52’ or ‘152’.
2. The boundaries of the AVIE polygon layer was used to clip the AGCC pine layer created in step 1 to generate a new raster layer limited to pine data for areas beyond the AVIE boundary.
3. The clipped AGCC layer was converted from raster format to a vector layer.
4. Polygons >0.5 ha were selected from Step 3.
5. The layer in step 4 was clipped with Grassland and Parkland Natural Region boundaries to ensure no pine from AGCC layer occurred within those Regions.

⁸ <http://www.eosl.eas.ualberta.ca/index.html>

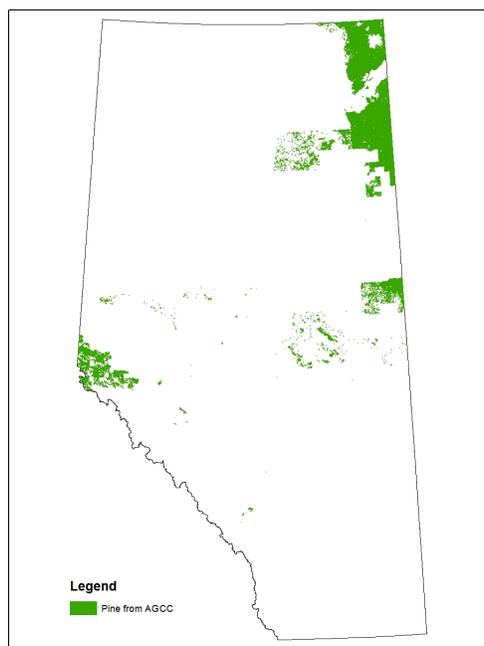


Figure 13 *Extent of the pine from AGCC*

6.1.3 Combining layers

The pine sub-layers from Sections 6.1.1 (AVIE) and 6.1.2 (AGCC) above were combined to a single layer representing the location of pine throughout the Province. The data values⁹ include -1, 0, 1-10, 52, 152, and 252. Values 1-10 indicates the percentage of pine canopy cover from 10 to 100% respectively from AVIE (where 1 = 10%, 2 = 20%, ..., and 10 = 100%). Values of '52' and '152' are from the AGCC layer; '52' refers to 'Closed Pine' and '152' refers to 'Open Pine' areas. Values of '252' are those polygons classified as "Pine" in PLVI, GVI, or in the national park layers. Value 0 refers to polygons with no pine in AVIE extent and value -1 refers to polygons with no pine outside of AVIE extent.

6.2 Water and Wet Information

The water and wet information from multiple data sources was assembled in the fields of VEG_TYPE, MOIST_REG, WET, WET_SOURCE, CWCS_CLASS, and CWCS_EXTENT of the backfilled vegetation layer (Table 20).

Water polygons from the source layers were coded as "Water" and stored in Field Veg_Type together with the vegetation types. The detailed water types in the Hydropoly layer and Stream Lines layer were stored in the Field "WET" and were coded as "Hydro" in the Field "WET_SOURCE".

⁹ Data for pine are contained within the PCT_P field of the backfilled layer.

Moisture regime information from AVI, GVI, PLVI, and MTNP layers were stored in a single field MOIST_REG. Alberta CWCS Merged Wetland Inventory layer were stored in the Field of CWCS_CLASS and Field CWCS_EXTENT.

Table 20 Source layers of water and wetland information and the fields they stored.

	Source layer	Data Extraction Rule Set	Fields Stored
Water	Hydropoly	All data excluding FEATURE_TY is 'ISLAND-LAKE', 'ISLAND-RECUR', and 'ISLAND-RIV'	WET, VEG_TYPE
	Stream Lines buffered layer	All records	WET, VEG_TYPE
	AVI	NAT_NON is River (NWR) or Lake (NWL)	VEG_TYPE
	GVI	GVI Site Type 5 (LenW) + Site Type 6 (LtcR) >=80%	VEG_TYPE
	PLVI	SiteType1 = 'NW' and SitePct1 >=8	VEG_TYPE
	MTNP	Ecosite Type = 'ZZ'	VEG_TYPE
Wet	Alberta CWCS Merged Wetland Inventory	All records with 5 wetland types (Marsh, Open Water, Bog, Fen, Swamp)	CWCS_CLASS, CWCS_EXTENT
	AVI	All records with all moisture regime codes (a-aquatic, m-mesic, w-wet, d-dry)	MOIST_REG
	GVI	All records with all ABMI moisture regime codes (Dry, Mesic, OpenWater, Wet) derived from dominant natural site type	MOIST_REG
	PLVI	All records with all Map Code 1	MOIST_REG
		All records with the wetland Site Type1 (WT-Treed Bog, WS-Shrub Bog, TF-Treed Fens, SF – Shrub Fens, GF – Grass Fens, M – Marsh, SW – Swamp)	MOIST_REG, WET
MTNP	All records with all ABMI moisture regime codes (Xeric, Sub-Mesic, Mesic, Hygric, Sub-Hydric, Hydric) derived from soil drainage	MOIST_REG	

Only Alberta CWCS Merged Wetland Inventory layer is described below. All other source layers listed in Table 20 have been described in the above sections.

6.2.1 Alberta CWCS Merged Wetland Inventory

The Alberta CWCS Merged Wetland Inventory¹⁰ (Figure 14) is a polygon layer with five classes of wetland defined according to the Canadian Wetland Classification System (CWCS)¹¹. The five classes are 1) marsh, 2) open water, 3) bog, 4) fen, and 5) swamp.

This layer contained data from four sources:

1. Ducks Unlimited Canada (DUC)-Boreal Enhanced Wetland Classification System (EWC). The minimum mapping unit was 1 ha.
2. Landsat-Canadian Wetland Classification System (CWCS). The minimum mapping unit was 1 ha.

¹⁰ The layer and associated metadata may be downloaded from:

<http://srd.alberta.ca/MapsPhotosPublications/Maps/ResourceDataProductCatalogue/Biophysical.aspx>

¹¹ National Wetlands Working Group. 1997. The Canadian Wetland Classification System, 2nd Edition. Warner, B.G. and C.D.A. Rubec (eds.), Wetlands Research Centre, University of Waterloo, Waterloo, ON, Canada. 68 p.

3. SPOT (Systeme Pour l'Observation de la Terre) Grassland Vegetation Inventory (GVI) Lentic Classification. The minimum mapping unit was 0.04 ha.
4. High resolution (1:15,000 to 1:30,000 scale) air photography. The minimum mapping unit was 0.02 ha.

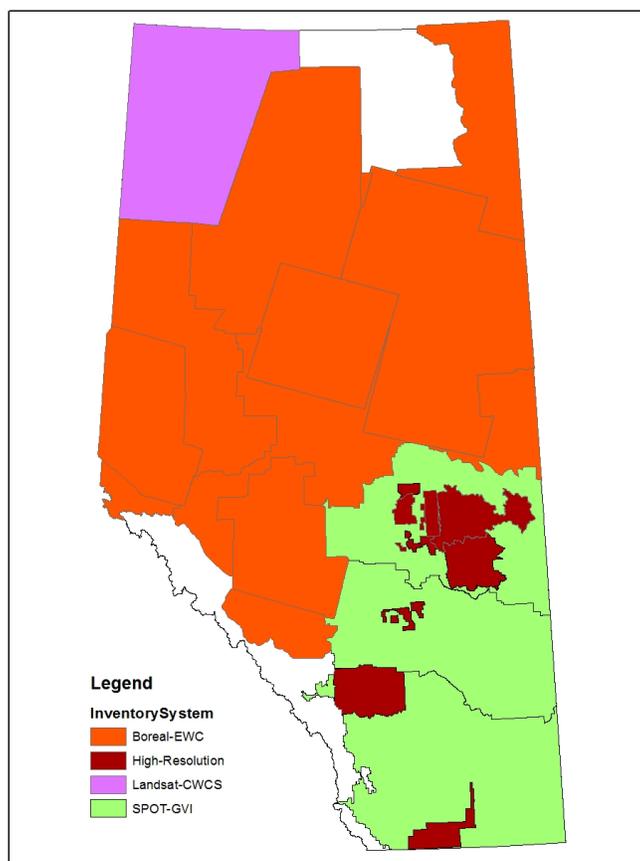


Figure 14 Distribution of wetlands contained within the Alberta CWCS Merged Wetland Inventory layer. Colors represent individual sources of data (purple: Landsat-CWCS, red: DUC-EWC, green: SPOT-GVI, dark brown – High-Resolution, and white: no data).

The information in the fields of CWCS_Class and Extent of the original layer was stored in the field of CWCS_CLASS and CWCS_EXTENT of the backfilled layer respectively.

6.3 Date of Origin (ORIGIN_YEAR)

A sub-layer was created that described the year of polygon origin throughout Alberta. This information was added to the backfilled layer as two new fields (ORIGIN_YEAR, ORIGIN_TYPE).

The sub-layer was derived from three primary data sources:

1. Extended AVI Layer¹² (AVIE),

¹² The AVIE layer was provided by Bev Wilson from AESRD (August, 2012).

2. PLVI
3. Provincial Historical Wildfire Data Layer¹³.

The ‘year of origin’ information for the backfilled Cutblocks (see Section 5.1.3.2) was also added to this sub-layer. The processing steps for the AVIE and PLVI were described in Sections 5.1.1 and section 5.2.1 respectively. The steps for wildfire data are described below.

This historical wildfire layer was originally organized as an overlapped single layer for all years from 1931 to 2013. A non-overlapped layer was created by:

1. First, the ORIGIN_YEAR and ORIGIN_TYPE fields were added to the attribute table of the layer. The ORIGIN_TYPE was coded as “SRD_FIRE” and the value of ORIGIN_YEAR was copied from the field YEAR.
2. Next, the layer was “entangled” into 83 yearly single layers from 1931 to 2013 individually.
3. Then the 1931 layer was “stamped” by the 1932 layer¹⁴.
4. The resultant combined layer of 1931-1932 from Step 3 (above) was “stamped” by the 1933 layer from Step 2.
5. The general process in 3) and 4) above was repeated with each layer being stamped (updated) by the layer from the following year. This process ended when the 1930- 2012 combined layer was stamped by the 2013 layer.

Where year of origin information was available from AVIE or PLVI, this was used in preference to wildfire data. However, when the AVI/PLVI image year was older than the wildfire year, the year of origin information derived from Fire was stamped over the origin information derived from AVIE and PLVI.

6.4 Soil Type (SOIL_TYPE)

A new sub-layer was created that described the soil type for polygons in the Grassland, Parkland and Dry Mixedwood Natural Regions/Subregions. The soil type data was critical for backfilling vegetation into cultivated and developed areas (see section **Error! Reference source not found.**). Overall, there were six wetland and eighteen natural upland GVI soil types (24 types in total; see Table 21).

Table 21 Soil Types from the Grassland Vegetation Inventory (GVI) layer.

Primary Class	Land Sub-Class	Site Type	Description	Soil Type Code
Open Water	Lentic	Standing water	Permanent open standing-water with no emergent vegetation, generally larger than 1.0 ha and >15 cm deep.	LenW
	Lotic	River	Open water of rivers, generally rivers wider than 20 m.	LtcR
Native / Natural Lentic	Lentic	Temporary	Water present <3 weeks (dry by July) <15 cm deep.	LenT
		Seasonal	Water usually present >3 weeks (usually dry by July) >15 cm deep.	LenS
		Alkali	Water present >3 weeks and >15 cm deep	LenA

¹³ Downloadable from: <http://www.srd.alberta.ca/Wildfire/WildfireStatus/HistoricalWildfireInformation/SpatialWildfireData.aspx>.

¹⁴ The layers were combined using the ‘Update’ command in ArcGIS.

Primary Class	Land Sub-Class	Site Type	Description	Soil Type Code
		Semi-Permanent to Permanent	Throughout the year except during periods of extreme drought (present in autumn in 70% of the years); often occurs adjacent to LenW; includes the march zones; water is generally >15 cm deep; if open water is present it is smaller than 1.0 ha	LenSP
Native / Natural Lotic	Lotic	Coniferous	Coniferous trees with a combined canopy cover of greater than 25%.	LtcC
		Deciduous	Deciduous trees with a combined canopy cover of greater than 25%.	LtcD
		Shrub	Shrubs have a combined cover of at least 10%.	LtcS
		Herbaceous	Herbaceous species (including sedges) have a combined cover of at least 5%.	LtcH
Native / Natural Grassland	Grassland	Subirrigated	Water table is close to surface during growing season, but rarely above. Does not have a defined depressional edge.	Sb
		Overflow	Areas subject to water spreading and sheet flow. Typically on gentle inclines or terraces above the frequent flood zone. For locations where flood frequency is less than once every ten years.	Ov
		Clayey	Clayey-textured soils including silty clay, sandy clay, clay, and heavy clay. Generally >40% clay.	Cy
		Loamy	Includes loam, silt loam, silt, clay loam, sandy clay loam, and silty clay loam.	Lo
		Sandy	Sandy-loam-textured soils.	Sy
		Limy	Eroded or immature soils with free lime (CaCO ₃) at the soil surface. Soil pH generally >7.5.	Li
		Sand	Loamy sand and sand soils, and not with a duned surface.	Sa
		Blowouts/ Solonetzic Order	Areas with Solonetzic (hardpan) soils. The surface may or may not have eroded pits.	BIO
		Choppy Sandhills	Loamy sand and sand soils with a duned land surface.	CS
		Thin Breaks	Areas with bedrock at or near the soil surface. Amount of vegetation is intermediate between Limy and Badlands. TB may include thin, eroded or immature soils on gentle to steep slopes.	TB
		Shallow to Gravel	Soil with 20 to 50 cm of a sandy or loamy surface overlying a gravel or cobble- rich substrate.	SwG
		Saline Lowland	Areas with negligible vegetation due to electrical conductivity (salts) and/or sodium adsorption ratio limitations.	SL
		Gravel	Dominated by gravels or cobbles (>50% coarse fragments). May be covered by a mantle <20 cm thick with some gravels.	Gr
Badlands/ Bedrock	Nearly barren or barren lands, with exposures of soft rock, hard rock, or surficial geology. Includes steep valley walls.	BdL		

Soil type information was combined from two sources (Figure 15):

1. A geodatabase¹⁵ that provided detailed soil type information across eleven map units, each with a single layer. These 11 maps were cleaned and merged into a single layer.
2. The soil types in the areas outside of the boundaries of the detailed soil information (#1 above) were derived from the Agricultural Region of Alberta Soil Inventory Database (AGRASID 30)¹⁶ by Ron McNeil in LandWise Inc.

The layers from source 1 and source 2 were merged into a single soil type layer.

¹⁵ The geodatabase (“GVI_sitetypes_from_soils.gdb”) was provided by O. Castelli from SRD in Lethbridge, AB.

¹⁶ Downloaded from: [http://www1.agric.gov.ab.ca/\\$department/deptdocs.nsf/all/sag3252?opendocument](http://www1.agric.gov.ab.ca/$department/deptdocs.nsf/all/sag3252?opendocument)

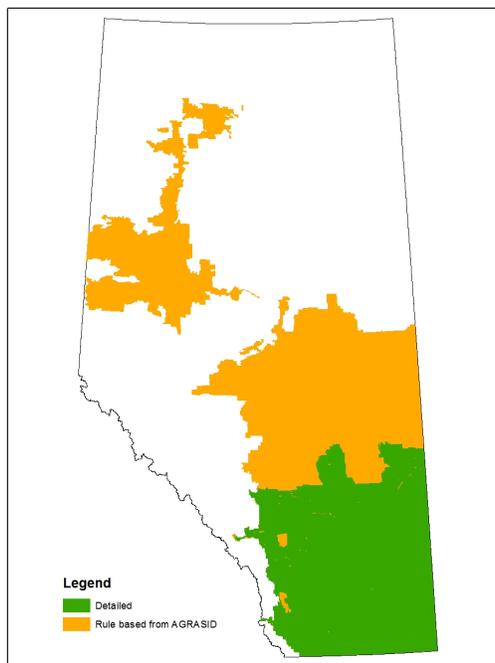


Figure 15 Extent of soil type information derived from 1) the SRD geodatabase 'GVI_sitetypes_from_soils.gdb' (green) and 2) AGRASID layers (brown).

7 COMBINATION OF SUB-LAYERS

The six GIS sub-layers described in Section 6 (Pine, Origin, Hydro Water, moisture regime, Alberta CWCS merged wetland, and soil) were combined with the original vegetation layer described in Section 5¹⁷. Within the attribute table (Figure 16), the field VEG_TYPE records the vegetation classes, and the field HABIT records both upland and wetland vegetation classes. The steps involved in data processing for the field HABIT is described below.

¹⁷ The layers were combined using the 'Union' command in ArcGIS.

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OBJECTID	Shape *	MOIST_REG	WET	WET_SOURCE	ORIGIN_YEAR	ORIGIN_TYPE	PCT_P	SOIL_TYPE	CWCS_CLASS	CWCS_EXTENT	VEG_TYPE	SOURCE	HABIT	Shape_Length	Shape_Area
1	Polygon				0		-1	Lo			Grass/Herb	AEMILC-HF-BeneathNSu	Grass/Herb	2598.58509	24776.054176
2	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	3370.095763	25368.380826
3	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	318.578772	416.924782
4	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	1329.721457	8340.157543
5	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	912.457262	28913.093727
6	Polygon				0		-1	LI-TB			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	531.818187	16010.68929
7	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	412.480891	500.83237
8	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	751.287902	7384.844126
9	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	191.231295	840.513174
10	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	601.734841	9332.443332
11	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	1688.047237	32541.667754
12	Polygon				0		-1	LenW			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	556.740885	11525.829772
13	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	635.534116	21956.689211
14	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	908.970134	23640.587789
15	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	1437.721161	23423.134823
16	Polygon				0		-1	Lo			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	2338.332222	19795.389203
17	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo	Marsh	SPOT_SOUTH	Grass/Herb	GVLHF-BeneathNSubRg	Wetland-Grass	102.591628	370.212139
18	Polygon	wet	<Null>	<Null>	<Null>	<Null>	-1	LenA			Grass/Herb	GVLHF-BeneathNSubRg	Grass/Herb	5362.743968	32958.242266
19	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	AEMILC-HF-Beneath-Soil	Grass/Herb	2535.542373	4345.278415
20	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	4862.967859	22727.773619
21	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	LI-TB			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	609.666573	5315.097423
22	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	654.876765	22769.167378
23	Polygon	dry	<Null>	<Null>	<Null>	<Null>	-1	BIO			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	845.256091	4491.669163
24	Polygon	wet	<Null>	<Null>	<Null>	<Null>	-1	LenA			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	753.720064	29642.292913
25	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	2765.203063	65925.399294
26	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	555.613634	17993.054622
27	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	4103.353922	128942.168834
28	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo	Marsh	SPOT_SOUTH	Grass/Herb	GVLHF-Beneath-Soil	Wetland-Grass	350.727043	3129.786362
29	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	387.185816	5548.684305
30	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	LI-TB			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	323.843468	1985.609589
31	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	2948.140074	194117.964958
32	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	AEMILC-HF-Beneath-Soil	Grass/Herb	1314.565222	681.443781
33	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	5234.117079	465847.659844
34	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	2506.951698	179957.314111
35	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	1960.993149	24340.718158
36	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	1000.256597	54314.20817
37	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	1971.283467	133484.918857
38	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	3034.062964	120531.235075
39	Polygon	mesic	<Null>	<Null>	<Null>	<Null>	-1	Lo			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	2994.623998	111206.94196
40	Polygon	Open water	<Null>	<Null>	<Null>	<Null>	-1	anW			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb	751.401018	1344.608683
41	Polygon						-1	anW			Grass/Herb	GVLHF-Beneath-Soil	Grass/Herb		

58 (0 out of 24548186 Selected)

Figure 16 Attribute table of the backfilled vegetation layer.

The backfilled layer is available two formats: 1) a single layer that spans all of Alberta, and 2) a tiled version.

7.1 Upland and Wetland Habitat Definition

To define the wetland types, the vegetation types in the field VEG_TYPE were firstly simplified and stored in a temporary field. The conversion rules are list in Table 22.

Table 22 Conversion rules from VEG_TYPE to simplified vegetation type.

VEG_TYPE	Simplified Veg Type
Alkali	Grass/Herb
Aspen	Decid
Balsam Poplar	Decid
Bareland	Non-Veg
Black Spruce	BSpr
Black cottonwood	Decid
Coniferous	Conif
Deciduous	Decid
Douglas Fir	Conif
Engelmann Spruce	Conif
Fir	Conif
ForestUnidentifiedType	Decid
Grass/Herb	Grass/Herb
Larch	Larch
Lodgepole Pine	Pine

Lotic Herb	Grass/Herb
Lotic Shrub	Shrub
Marsh	Grass/Herb
Mixedwood	Mixwood
Mud	Non-Veg
MuskegMarsh	BSpr
Pine	Pine
Rock/Rubble	Non-Veg
Sand	Non-Veg
Sedge	Grass/Herb
Shrub	Shrub
ShrubBog	Shrub
ShrubFen	Shrub
ShrubSwamp	Shrub
Snow/Ice	Non-Veg
Subalpine Fir	Conif
Subalpine Larch	Conif
Swamp	Decid
TreedBog	BSpr
TreedFen	Larch
Water	Water
White Spruce	Conif

Three steps were performed in order to identify the wetland. Step 1 was to identify wetland from the information in the simplified vegetation field only. Those polygons are always wetland, regardless of the moisture information (Table 23).

Table 23 Conversion rules from simplified vegetation only to the wetland type

Simplified Vegetation Type	Wetland Type
Black Spruce	Wetland – BSpr
MuskegMarsh	Wetland – BSpr
Larch (excluding Subalpine Larch)	Wetland – Larch
Black cottonwood	Swamp – Decid
Swamp	Swamp – Decid
Lotic Shrub	Wetland – Shrub
Alkali	Wetland - Grass/Herb
Lotic Herb	
Sedge	
Marsh	

Step 2 was to identify the wetland polygons when a vegetation type can occur in both upland and wetland areas (e.g., Shrubs). Within AVI, PLVI, EINP, MTNP and WBNP where sufficient resolution of information about moisture was available, both vegetation type and moisture regime were used to define the wetland types (Table 24). In all areas in Alberta where no moisture regime information, both vegetation type and CWCS_CLASS were used to define the wetland types (Table 25). Note, even within the extent of AVI, PLVI, EINP and WBNP, some polygons had no moisture regime because these polygons were backfilled from the beneath layers of Phase1, ABMILC and Natural sub-region.

Table 24 Conversion rules from both simplified vegetation and moisture to the wetland type

MOISTURE_REG	Simplified Vegetation Type	Wetland Type
w, wet, a, Sub-Hygric, Hygric, Sub-Hydric, Hydric, 6C, 6D, 6E, 7B, 7C, 7D, 9B, 9C, 9D, 9E	Conif	Swamp - Conif
	Decid	Swamp - Decid
	Mixwood	Swamp - Mixwood
	Pine	Swamp - Pine
	Shrub	Wetland - Shrub
	Grass/Herb	Wetland - Grass/Herb
	Bare	Wetland - Bare

Table 25 Conversion rules from both simplified vegetation and CWCS to the wetland type

Natural Region/ Sub-Region	CWCS_Class	Simplified Vegetation Type	Wetland Type
Grassland, Parkland, Dry Mixedwood	Swamp	(any)	Wetland - Decid
	Marsh	(any)	Wetland - Grass/Herb
(Other natural regions/sub-regions)	Swamp, Bog, Fen, Marsh	Conif	Swamp - Conif
		Decid	Swamp - Decid
		Mixwood	Swamp - Mixwood
		Pine	Swamp - Pine
		Shrub	Wetland - Shrub
		Grass/Herb	Wetland - Grass/Herb
		Bare	Wetland - Bare

Step 3 was to identify open water. Type Water in field VEG_TYPE, which was derived from Hydro layers as well as the layers of AVIE, PLVI, MTNP, EINP and GVI, were copied into the field HABIT. In addition, the Open water class in CWCS_CLASS was also copied into the field HABIT if the polygon was in Grassland, Parkland, and Dry Mixedwood natural regions/Sub-Regions as detailed information about small wetlands and open water are available for southern Alberta within CWCS_CLASS.

7.2 Attribute Table Definitions

MOIST_REG

Definition: Moisture regime information from AVIE, PLVI, MTNP, EINP and GVI.

Values: Categorical values. a, m, w, d from AVIE and EINP. Xeric, Sub-Mesic, Mesic, Hygric, Sub-Hydric, Hydric from MTNP. dry, mesic, wet, Open water from GVI. See Section 5.2.1 for PLVI map code.

ORIGIN_YEAR

Definition: Year of last known disturbance in which vegetation age would have been reset to zero.

Values: 0, NULL and Integers between 1520 and 2013. The values 0 and NULL refer to area that does not have information on the year of last disturbance or is not a forest stand.

ORIGIN_TYPE

Definition: Data source for ORIGIN_YEAR field.

Values: Categorical values are: SRD_Fire, PLVI, AVIE_CUT_bk, AVIE_mod1, AVIE_mod2, AVIE_Origin, AVIE_Other_bk, AVIE_PEAT_bk, AVIE_RecentBurn_PhotoYear, AVIE_umod1.

PCT_P

Definition: Percentage of pine; based on canopy cover.

Values: -1, 0, 1-10, 52, 152, and 252. Values 1-10 indicates the percentage of pine canopy cover from 10 to 100% respectively from AVIE (where 1 = 10%, 2 = 20%, ..., and 10 = 100%). Values of '52' and '152' are from the AGCC layer; '52' refers to 'Closed Pine' and '152' refers to 'Open Pine' areas. Values of '252' are those polygons classified as "Pine" in PLVI, GVI, or in the national park layers. Value 0 refers to polygons with no pine in AVIE extent and value -1 refers to polygons with no pine outside of AVIE extent

WET

Definition: Detailed water types in Hydro layers, as well as PLVI wetland types.

Values: Categorical values. See Table 6, Table 7 for water types. PLVI wetland types are WT, WS, TF, SF, GF, M, SW.

WET_SOURCE

Definition: Data source for WET field.

Values: Categorical values are: Hydro, PLVI.

SOIL_TYPE

Definition: Soil type based on GVI and AGRASID data.

Values: Categorical; see Table 21.

CWCS_CLASS

Definition: Alberta merged CWCS wetland types.

Values: Categorical values are Marsh, Open Water, Bog, Fen, Swamp

CWCS_EXTENT

Definition: Extent field from the Alberta merged CWCS wetland layer.

Values: Categorical; see the layer document for detail.

VEG_TYPE

Definition: Backfilled vegetation classes

Values: Categorical; Alkali, Aspen, Balsam Poplar, Bareland, Black cottonwood, Black Spruce, Coniferous, Deciduous, Douglas Fir, Engelmann Spruce, Fir, ForestUnidentifiedType, Grass/Herb, Larch, Lodgepole Pine, Lotic Herb, Lotic Shrub,

Marsh, Mixedwood, Mud, MuskegMarsh, Pine, Rock/Rubble, Sand, Sedge, Shrub, ShrubBog, ShrubFen, ShrubSwamp, Snow/Ice, Subalpine Fir, Subalpine Larch, Swamp, TreedBog, TreedFen, Water, White Spruce

HABIT

Definition: Backfilled vegetation classes including both upland and wetland types

Values: Categorical; Conif, Decid, Grass/Herb, Mixwood, Non-Veg, Pine, Shrub, Swamp-Conif, Swamp-Decid, Swamp-Mixwood, Swamp-Pine, Water, Wetland-Bare, Wetland-BSpr, Wetland-Decid, Wetland-Grass/Herb, Wetland-Larch, Wetland-Shrub.

SOURCE

Definition: Source layer and backfilled method for the vegetation information

Values: Categorical. Four parts divided by “-“, such as AVIE-AIF-DomInBuf50m-AVIE. The first part (i.e., AVIE) is the extent the polygon located. The second part (i.e.,AIF) is the HF type. The third part (i.e., DomInBuf50m) is the method used for backfilling. The last part is the layer used for backfilling (i.e., AVIE).

8 ADDITION OF ABMI 2012 HUMAN FOOTPRINT SUB-LAYERS

The 21 human footprint sub-layers of the ABMI 2012 Human Footprint Layer (Version 3) were combined into 8 layers first (Table 26). Each of the 8 layers was then “stamped” onto the backfilled layer created in Section 7¹⁸. The attribute table of this layer is the same as for the backfilled layer with the addition of the 8 human footprint group’s fields, field ‘FEATURE_TY’ which records the human footprint chosen from the 8 fields by referring to the original order of 2012 Human Footprint layer, and field “CutYear” which records the year of harvest for cutblock polygons.

Table 26 Eight groups combined from 21 ABMI 2012 Human Footprint Sub-layers

Field Name of HF Group	Original Order in HF2012	HF Sub-Layer
HydroHF	1	Reservoirs
	2	Borrow Pits, Sumps, Dugouts and Lagoons
	5	Canals
RoadRail	3	Non-Vegetated Impermeable Surfaces (Roads)
	4	Rail Lines Hard Surface
	6	Vegetated Surfaces of Roads, Trails and Railways
MineCFOAgCutblock	7	Mine Sites
	14	CFO and other High Density Livestock
	17	Cultivation
	18	Cut Blocks
IndHighLow	8	Industrial Sites
Well	9	Well Sites (Energy) ACTIVE
	16	Well Sites (Energy) ABANDONED
LandFRecWindMRes	10	Landfill
	11	Recreation and Other Vegetated Facilities

¹⁸ The ArcGIS command ‘Update’ was used in this step.

	12	Wind Generation Facility
	15	Urban and Rural Residential
	21	Disturbed Vegetation
TransPipe	13	Transmission Lines
	19	Pipelines
Cutline	20	Seismic Lines

The backfilled layer with the added 2012 human footprint is available two formats: 1) a single layer that spans all of Alberta, and 2) a tiled version.